

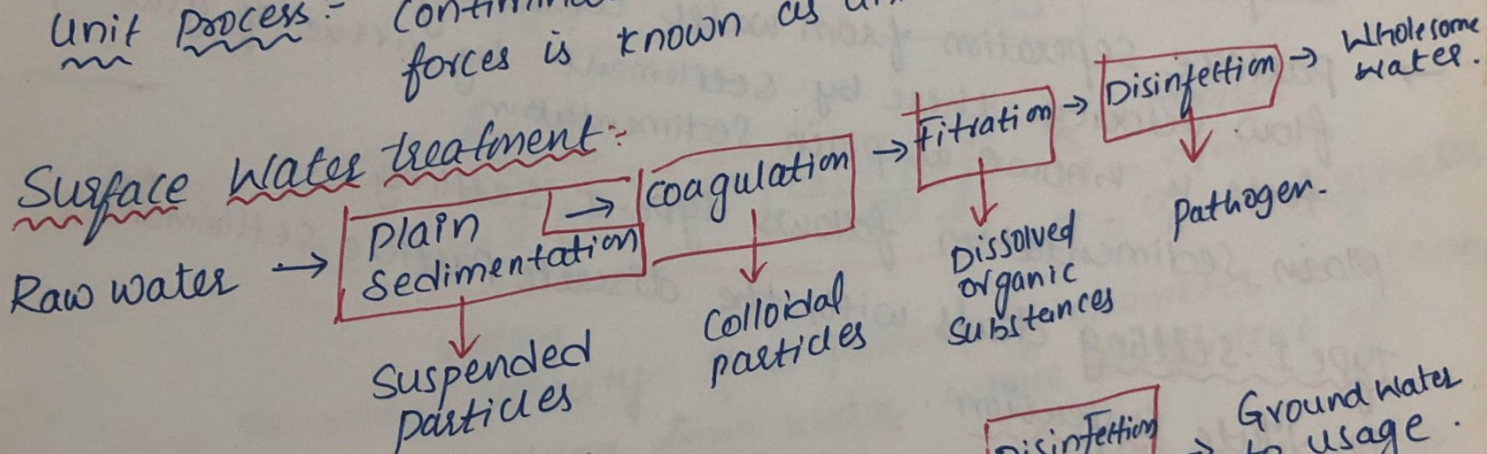
## Water Treatment

→ Water treatment is essentially a removal process. Contaminants present in water are removed either by  
(a) unit operation      (b) Unit processes.

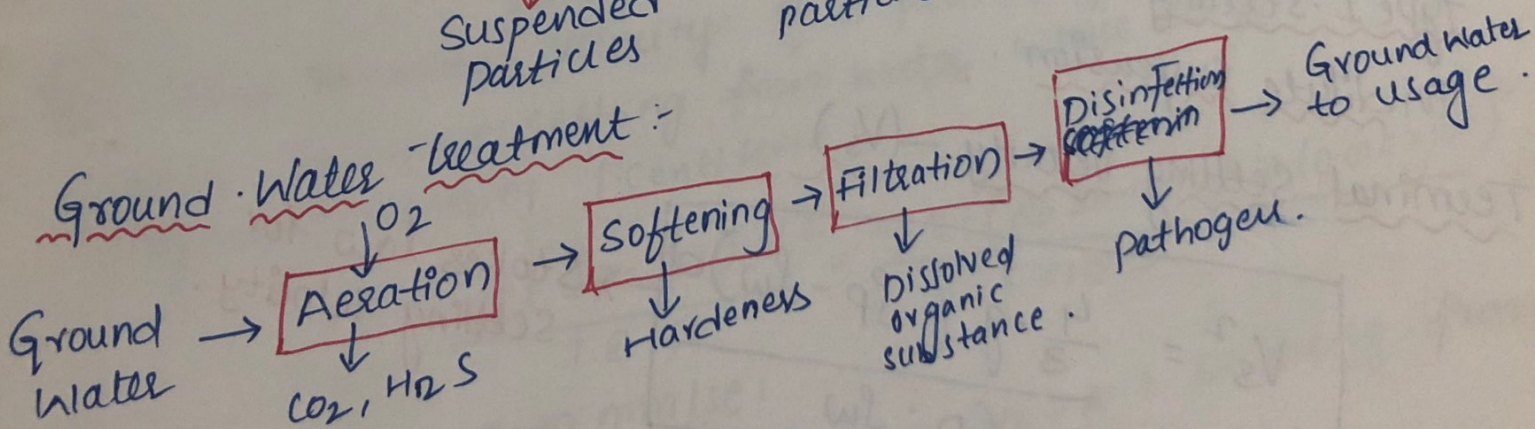
Unit operation:- Contamination removal by physical forces is known as unit operation.

Unit process:- Contamination removal by chemical or biological forces is known as unit processes.

### Surface Water treatment:



### Ground Water treatment:



### Plain Sedimentation.

- plain sedimentation is the first unit operation employed to remove suspended particles from water.
- All particles whose specific gravity is greater than specific gravity of water have a tendency to settle down, but turbulence in water and flow velocity of water offer resistance to particle settlement therefore they remain in suspension.
- particle separation from water controlling turbulence and flow velocity there by settlement by virtue of gravity force is known as plain sedimentation.

Plain sedimentation follows type-I settling. Type I settling deals with the discrete particle settlement in dilute suspension.

### Terminal settling velocity ( $V_s$ )

$$V_s^2 = \frac{4}{3} \cdot g \cdot (s_p - s_w) \cdot d^2 / C_D \cdot s_w$$

→ Stokes law for settling velocity.

$s_p$  = Mass density of particle.

$s_w$  = Mass density of water.

$d$  = dia of particle.

$C_D$  = co-eff. drag.

$C_D = \frac{24}{Re} \rightarrow$  Laminar  $Re < 1$ .

$C_D = \frac{24}{Re} + \frac{3}{\sqrt{Re}} + 0.34 \rightarrow$  Transition  $Re = 1$  to  $10^4$

$C_D = 0.4 \rightarrow$  Turbulent  $Re > 10^4$ .

For laminar

For laminar flow

$$C_D = \frac{24}{Re} ; Re = \frac{\rho_w v_s \cdot d}{\mu} \Rightarrow C_D = \frac{24 \mu}{\rho_w \cdot v_s \cdot d}$$

$$v_s = \frac{g(\rho_p - \rho_w) \cdot d^2}{18 \mu}$$

$$v_s = \frac{g(S-1)d^2}{18 \nu}$$

$\mu$  = Dynamic viscosity of water.  
 $\nu$  = Kinematic viscosity of water.

$S$  = Specific gravity of particle

$$S = \frac{\rho_p}{\rho_w}$$

Hazen formula for  $v_s$

$$v_s = 418 (S-1) d^2 \left[ \frac{3T+70}{100} \right]$$

$v_s$  = mm/sec.

$d$  = mm.

$T$  =  $^{\circ}C$ : temp of water

② Find terminal <sup>settling</sup> velocity of a particle of diameter 0.018 mm with  $S_G = 2.65$  settling from water whose coefficient of dynamic viscosity 1 centi Poise.

$$V = \frac{g(\rho_p - \rho_w) \cdot d^2}{18 \mu} = \frac{9.81 (2650 - 1000) \times (0.018 \times 10^{-3})^2}{18 \times 10^{-3}} \times 10^3$$

$$= 0.29 \text{ mm/sec.}$$

③ A particle of dia 0.02 mm and  $S_G = 2.7$  settling from water whose kinematic viscosity 12 centi Poise.

$$V = \frac{g(\rho_p - \rho_w) \cdot d^2}{18 \mu} = \frac{g(S-1) \times d^2}{18 \nu}$$

$$= 9.81 \times (2.7 - 1) \times (0.02 \times 10^{-3})^2$$

m/sec

For laminar flow

$$C_D = \frac{24}{Re} ; Re = \frac{\rho_w v_s \cdot d}{\mu} \Rightarrow C_D = \frac{24 \mu}{\rho_w \cdot v_s \cdot d}$$

$$v_s = \frac{g (\rho_p - \rho_w) \cdot d^2}{18 \mu}$$

$$v_s = \frac{g (S-1) d^2}{18 \nu}$$

$\mu$  = Dynamic viscosity of water.

$\nu$  = Kinematic viscosity of water.

$S$  = Specific gravity of particle

$$S = \frac{\rho_p}{\rho_w}$$

Hazen formula for  $v_s$

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$v_s$  = mm/sec.

$d$  = mm.

$T = ^\circ C$  : temp of water

Q Find terminal <sup>settling</sup> velocity of a particle of diameter 0.018 mm with  $S_G = 2.65$  settling from water whose co-efficient of dynamic viscosity 1 centi Poise.

$$v = \frac{g (\rho_p - \rho_w) \cdot d^2}{18 \mu} = \frac{9.81 (2650 - 1000) \times (0.018 \times 10^{-3})^2}{18 \times 10^{-3}}$$

$$= 0.29 \text{ mm/sec.}$$

Q A particle of dia 0.02 mm and  $S_G = 2.7$  settling from water whose kinematic viscosity 1 centi Poise.

$$v = \frac{g (\rho_p - \rho_w) \cdot d^2}{18 \mu} = \frac{g (S-1) \times d^2}{18 \nu}$$

$$= \frac{9.81 \times (2.7 - 1) \times (0.02 \times 10^{-3})^2}{18 \times 10^{-6}}$$

$$= 3.7 \times 10^{-4} \text{ m/sec} = 0.37 \text{ mm/sec.}$$

Q) Find terminal settling velocity for a particle of dia 0.03mm with  $S_g = 2.65$  settling from water @  $20^\circ C$ .

$$V_s = 418(S-1)d^2 \left( \frac{3T+70}{106} \right)$$

$$= 418(2.65-1)(0.03)^2 \left( \frac{3 \times 20 + 70}{106} \right)$$

$$= 0.8 \text{ mm/sec}$$

P-28  
Q-8)  $d = 0.025 \text{ mm}$ ;  $S_g = 2.65$   
 $\eta = 0.01 \text{ cm}^2/\text{sec} = 0.01 \times 10^{-4} \text{ m}^2/\text{sec}$

$$V_s = \frac{g(S-1)d^2}{18\eta}$$

$$= \frac{9.81(2.65-1) \times (0.025 \times 10^{-3})^2}{18 \times 0.01 \times 10^{-4}}$$

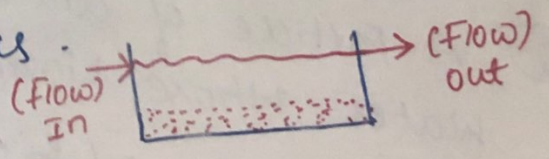
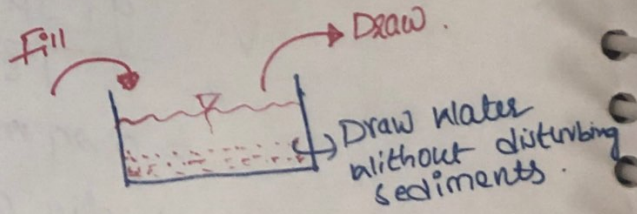
$$= 0.56 \text{ mm/sec} = 0.056 \text{ cm/sec}$$

Sedimentation tank's (or) settling tanks (or) clarifiers

→ The place where suspended particles are separated from water by controlling turbulence & flow velocity is known as sedimentation tank.

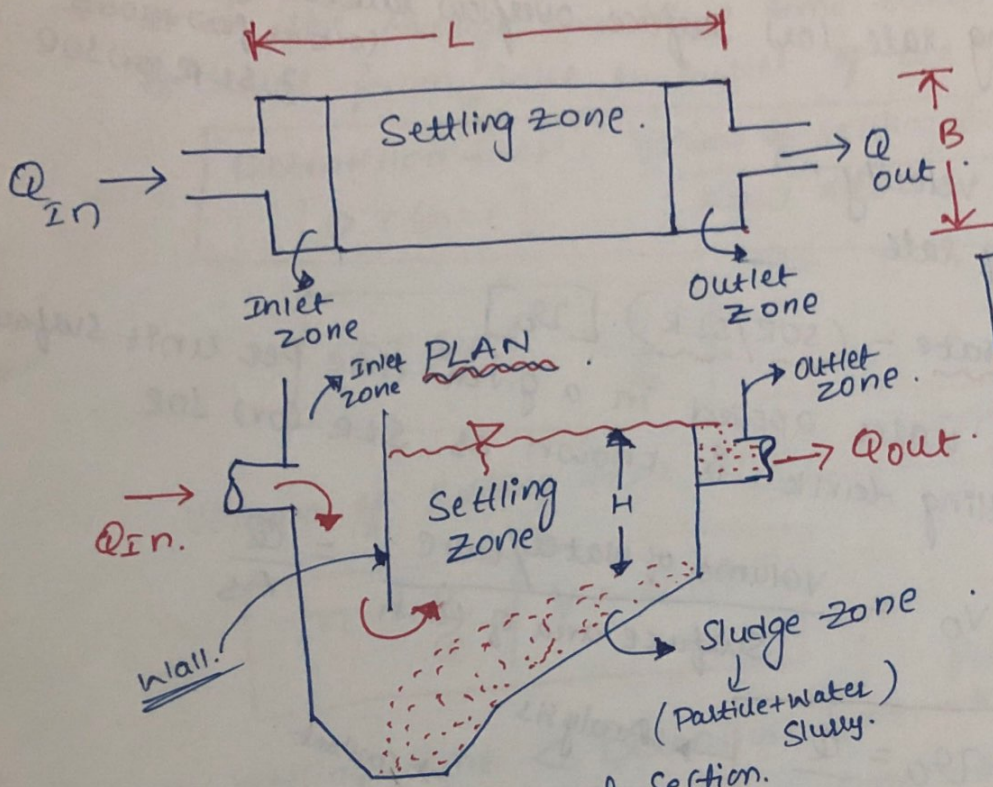
Types of sedimentation tanks.

1. ~~Draw and Fill~~ type settling tanks. (outdated)
2. Continuous flow type settling tanks. (preferable)



- (a) Horizontal flow rectangular settling tanks.
- (b) Radial flow circular settling tanks.

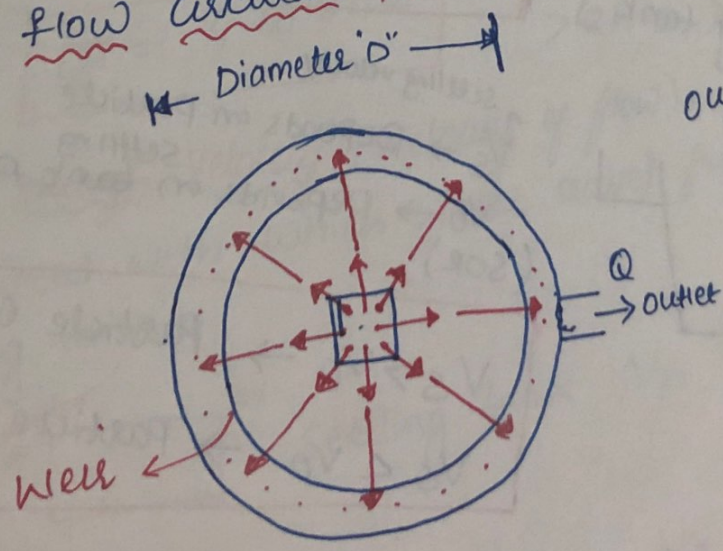
Horizontal flow rectangular settling tanks



Design  
 We need to find  
 $L = \text{length}$   
 $B = \text{breadth}$   
 $H = \text{height}$

Longitudinal Section.

Radial flow circular settling tanks.



# Design Parameters of settling tanks

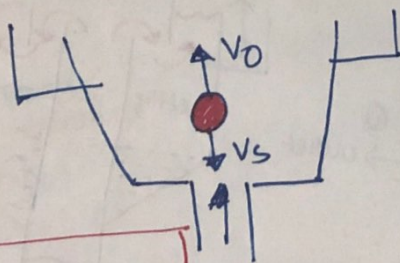
- 1. Surface loading rate (or) surface overflow rate (or) Hydraulic loading rate (or) over flow velocity } SLR (or) SOR.
- 2. Detention.
- 3. Flow through velocity.
- 4. Weir loading rate.

1. Surface overflow rate :-  $(SOR/SLR) \cdot [v_o]$   
 → Volume of water applied in a given time per unit surface area of settling tank is known as SLR (or) SOR.

$$SLR/SOR = v_o = \frac{\text{Volume of water/time}}{\text{Surface area of tank}} = \frac{Q}{A_s}$$

$v_o = \frac{Q}{A_s}$  → Analysis

Surface area of settling tank }  $A_s = \frac{Q}{v_o}$  → Design (Constant)



↑ settling velocity  
 $v_s$  → Depends on Particle settling  
 $v_o$  → Depends on tank Area.  
 (SOR)

$v_s > v_o$  → Particle capture  
 $v_s < v_o$  → Particle escape

↑ Area : ↓  $v_o$   
 ↓ Area : ↑  $v_o$

SLR (or) SOR

$v_o = 500 \text{ to } 750 \text{ lit/hr/m}^2$   
 $v_o = [10 \text{ to } 20 \text{ m}^3/\text{day/m}^2]$

Surface area (plan area) of Rectangular tank =  $L \times B$   
 " " " " Circular tank =  $\frac{\pi}{4} \times d^2 \times H$

2. Detention time (or) Retention time (or) Hydraulic Detention time  
 → It is the Average theoretical time taken by the water to travel from inlet to outlet of the settling tank.

Detention time =  $\frac{\text{Volume of settling tank}}{\text{Flow rate}}$   
 [DT (or) t]

$DT \text{ (or) } t = \frac{V}{Q}$

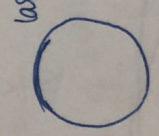
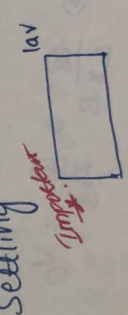
$V = Q \times DT$

$DT = \frac{V}{Q} \quad | \quad V = Q \times DT$

- \* Particle settling time < Detention time → Particle escape.
- \* Particle settling time > Detention time → Particle capture.
- \* Particle settling time < 4 hrs ✓
- \* Particle settling time > 8 hrs X.

3. Flow through Velocity (Velocity of flow).  
 Speed with which water travel from inlet to outlet of settling tank.

$V_H = \frac{Q}{\text{c/s area}} = \frac{Q}{B \times H}$



$V_H = \frac{Q}{\int_{r_1}^{r_2} 2\pi r \cdot H \cdot dr} = \frac{Q}{2\pi (r_2^2 - r_1^2) H}$

Flow through velocity } ⇒ 0.2 to 0.9 m/min (0.3 m/min)  
 $V_H \text{ (or) } V_e$



## Weir loading rate: (WLR)

Discharge per unit length of weir is known as WLR.

$$WLR = \frac{Q}{\text{length of weir}}$$

## Particle removal efficiency - ("η")

Particle removal efficiency of  $i^{\text{th}}$  particle  $\eta_i = \frac{v_{si}}{v_0} \times 100$

\*  $v_{si} \geq v_0 \rightarrow 100\%$  removal.

\*  $v_{si} < v_0 \rightarrow$  partial removal.

Overall removal of particles from settling tank.  $\eta_{\text{overall}} = \sum P_i \eta_i^0$

$P_i$  = percentage of  $i^{\text{th}}$  particle in water.

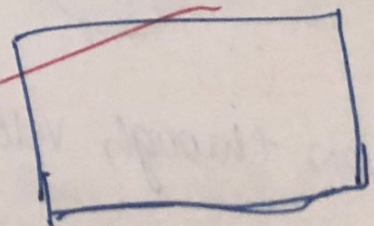
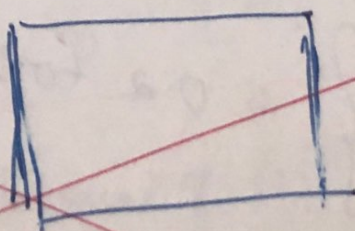
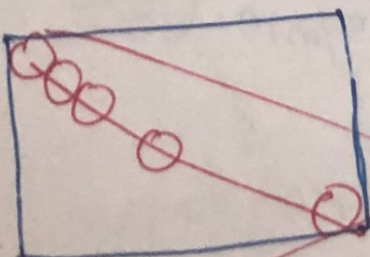
## Conditions for 100% removal.

i)  $v_{si} \geq v_0$

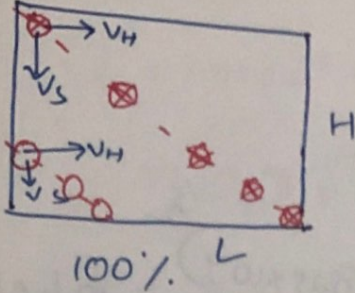
$$DT = \frac{H}{v_0} = \frac{L \times B \times H}{Q}$$

2)  $\frac{H}{v_s} \leq \frac{L}{v_H}$

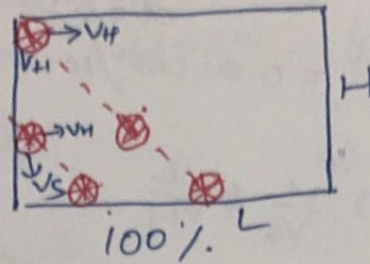
Eg  $\Rightarrow \frac{H}{v_s} \leq \frac{L}{v_H} \Rightarrow \frac{H}{v_s} = \frac{L}{v_H}$   
 $v_s = v_H \times \frac{H}{L} \Rightarrow \frac{Q}{BH} \times \frac{H}{L} \Rightarrow \frac{Q}{L \times B} = \frac{Q}{A_s} = v_0$



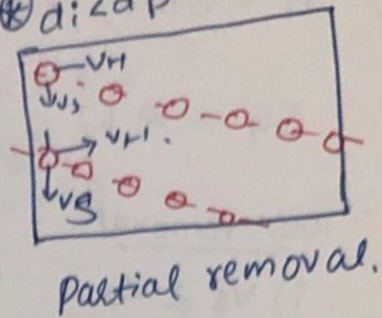
①  $d_p \geq d_{sp} \geq v_0$



②  $d_i > d_p \quad v_{si} > v_{sp} > v_0$



③  $d_i < d_p \quad v_{si} < v_0$



Partial removal.

Note: 1.

1. Partial removal only depend on surface of settling tank.
2. partial removal is independent of depth i.e depth does not play any role in particle removal.

$$\eta \propto \frac{1}{v_0}$$

$$v_0 \propto \frac{1}{\text{Surface area}}$$

CRPQ

1.  $B = 6 \text{ m}$ ;  $L = 15 \text{ m}$ ;  $H = 3$ ;  $2 \text{ MLD}$ ;  $= 2 \times 10^6 \text{ L/Day}$

$\Rightarrow v_0 = \frac{2 \times 10^6}{24 \times 15 \times 6} = 926 \text{ L/hr/m}^2$

2.)  $D.T = \frac{V}{Q} = \frac{6 \times 15 \times 3 \text{ m}^3}{\frac{2 \times 10^6 \times 10^{-3} \text{ m}^3}{24}} = 3.24 \text{ hrs}$

3.)  $Q = 1.8 \times 10^6 \text{ L/D}$ ;  $t = 4 \text{ hours}$

$t = \frac{V}{Q} \Rightarrow V = t \times Q \Rightarrow \frac{1.8 \times 10^6}{103 \times 24} \times 24 \Rightarrow 300 \text{ m}^3$

Volume of settling tank.

4)  $SOR = v_0 = 500 \text{ lit/hr/m}^2$  and  $L:B = 4:1$

Surface area of settling tank }  $L \times B = \frac{Q}{v_0} \Rightarrow \frac{1.8 \times 10^6}{500} \frac{\text{lit/hr}}{\text{lit/hr/m}^2} = 150 \text{ m}^2$

$L:B = 4:1$  }  $L = 4B$ ;  $B = L/4$

$L \times B = 150 \text{ m}^2$

$L + \frac{L}{4} = 150 \Rightarrow L = \sqrt{150 \times 4} = 24.5 \text{ m}$

⑤  $H = 3\text{m}$ ;  $L = 60\text{m}$  long.  $V_H = ?$   
 $d = 0.025\text{mm}$ .  
 $SG = 2.65$ ;  $\nu = 0.01\text{cm}^2/\text{sec}$ .

100% removal  
 i)  $V_s \geq V_0$

ii)  $\frac{H}{V_s} \leq \frac{L}{V_H}$

$$V_s = \frac{g(S-1)d^2}{18\eta} = \frac{9.81(2.65-1)(0.025 \times 10^{-3})^2}{18 \times 0.01 \times (\frac{1}{100})^2} \text{ m/sec}$$

$$= 5.62 \times 10^{-4} \text{ m/sec}$$

$$\Rightarrow \frac{H}{V_s} = \frac{L}{V_H}$$

$$\frac{3}{5.62 \times 10^{-4}} = \frac{60}{V_H}$$

$\Rightarrow$  Flow velocity  $V_H = 0.0112\text{m/sec}$ .

⑥  $Q = 10^6 \text{ m}^3/\text{day}$

Surface area =  $\frac{10^6 \text{ m}^3/\text{day}}{20 \text{ m/day}} = 50000 \text{ m}^2$  (100% removal)

For 100%  $V_s \geq V_0 = V_s = V_0 = 20\text{m/day}$

⑧

$V_0 = 121000 \text{ lit/hr/m}^2$ ;  $d = 0.03 \text{ mm}$ ;  $\nu = 0.897 \text{ mm}^2/\text{sec}$

$$= \frac{121000 \times 10^3 \text{ m}^3}{60 \times 60 \times 10^{-4}} = 336111.11 \text{ m/day}$$

$$\Rightarrow V_s = \frac{9.81 \times (2.65-1) \times (0.03 \times 10^{-3})^2}{18 \times 0.897 \times 10^{-6}}$$

$$\eta = \frac{V_s}{V_0} \times 100 \Rightarrow 27.07\%$$

①  $Q = 2.3$        $Q = \frac{100 \times 10^6 \times 10^3}{24 \times 60 \times 60} = 1157 \text{ m}^3/\text{day}$        $d = 50 \times 10^{-6} \text{ m}$

$\bar{v} = 1.01 \times 10^{-6} \text{ m}^2/\text{sec}$        $H = 3 \text{ m}$ ;       $L:B = 3:1$

$v_s = 1.8 \sqrt{g \cdot d \cdot (S-1)}$

$\frac{L}{B} = \frac{3}{1}$   
 $L = 3B$

$\frac{H}{v_s} = \frac{L}{v_H} \Rightarrow \frac{3}{1.3} =$

$v_s = \frac{g(S-1)d^2}{18.7} = \frac{9.81 \times (2.3-1) \cdot (50 \times 10^{-6})^2}{18 \times 1.01 \times 10^{-6}}$   
 $= 1.75 \times 10^{-3} \text{ m/sec}$

For 100% removal

$v_s \geq v_0 \Rightarrow v_0 = v_s = 1.75 \times 10^{-3} \text{ m/sec}$

Surface area of settling tank =  $L \times B = \frac{Q}{v_0}$

$L \times B = \frac{100 \times 10^6}{10^3 \times 24 \times 60 \times 60 \times 1.75 \times 10^{-3}} = 661.14 \text{ m}^2$

$L \times B = 661.14 \text{ m}^2$

$3B \times B = 661.14 \text{ m}^2 \Rightarrow 3B^2 = 661.14$

$\Rightarrow B = 14.84 \text{ m}$

$L:3B \Rightarrow 44.53 \text{ m}$

$D.T = \frac{V}{Q} = \frac{L \times B \times H}{100}$

$= \frac{44.53 \times 14.84 \times 3}{\frac{100 \times 10^6}{10^3 \times 24}} \text{ hr}$

$\Rightarrow 0.47 \text{ hrs}$

⑫  $L \times B \times H = 100 \times 50 \times 3 \text{ m}$ ;       $Q = 100000 \text{ m}^3/\text{day}$   
SOR,  $v_0 = ?$        $d = ?$        $S = 2.65 \text{ gm/cc}$   
 $\text{m}^3/\text{m}/\text{day}$       (100% removed)       $\bar{v} = 1.02 \times 10^{-2} \text{ cm}^2/\text{sec}$

For 100%

$v_s \geq v_0$   
 $v_0 = v_s = 20 \text{ m}^3/\text{m}^2/\text{day}$

$v_0 = \frac{Q}{A} = \frac{Q}{L \times B} = \frac{1000000}{100 \times 50} = 20 \text{ m}^3/\text{m}^2/\text{day}$

$\frac{20 \times 10^6}{24 \times 60 \times 60} = \frac{9.81 \cdot (2.65-1) \cdot d^2}{18 \times 1.02 \times 10^{-2} \times 10^{-4} \text{ m}^2/\text{sec}}$

$S_g =$   
 $d = 1.6 \times 10^{-5} \text{ m}$

$\Rightarrow 0.016 \text{ mm}$

13)  $H = 3\text{m}$ ;  $B \times H = 900\text{m}^2$ ,  $Q = 800\text{m}^3/\text{d}$ ;  $t = 20^\circ\text{C}$ .  
 $\mu = 10^{-3}\text{kg/m}\cdot\text{s}$ ,  $\rho = 1000\text{kg/m}^3$ .  
 $d = 0.01$ ;  $G = 2.65$ .

\* Proportionality means.

$$\text{SLR: } V_0 = \frac{Q}{\text{Surface}} = \frac{800}{900} \frac{\text{m}^3/\text{day}}{\text{m}^2} = 0.888 \frac{\text{m}}{\text{day}}$$

$$= 1.02 \times 10^{-4} \text{m/sec}$$

$$V_s = \frac{g(\rho_p - \rho_w)d^2}{18\mu}$$

$\rho_p = S \times \rho_w$   
 $= 2.65 \times 1000$   
 $= 2650 \text{kg/m}^3$

$$= \frac{9.81(2650 - 1000) \times (0.01 \times 10^{-3})^2}{18 \times 10^{-3}}$$

$$= 8.99 \times 10^{-5} \text{m/sec}$$

Proportion removed:  $\eta = \frac{V_s}{V_0} \times 100 = \frac{8.99 \times 10^{-5}}{1.02 \times 10^{-4}} \times 100$   
 $\Rightarrow 87.5\%$

14)  $L = 20\text{m}$ ;  $W = 10\text{m}$ ;  $H = 3\text{m}$ .  
 $Q = 4\text{M D}$ ;  $\mu = 1.002 \times 10^{-3} \text{N}\cdot\text{s/m}^2$   
 $\rho_w = 998.2 \text{kg/m}^3$ ;  $G = 2.65$ ;  $\text{dia} = 100\% \text{ removed}$

$$\text{SOR: } V_0 = \frac{Q}{A} = \frac{Q}{L \times B} = \frac{4 \times 10^6}{20 \times 10} \frac{\text{m}^3/\text{day}}{\text{m}^2} = \frac{\text{m}^3}{\text{m}^2 \cdot \text{day}}$$

$$= 20 \text{m}^3/\text{day}/\text{m}^2$$

15)  $V_s = V_0 = 20 \text{m}^3/\text{day}/\text{m}^2 = 20 \text{m}/\text{day} = \frac{20}{24 \times 60 \times 60} \text{m/sec}$   
 $= 2.31 \times 10^{-4} \text{m/sec}$

$$V_s = \frac{g(\rho_p - \rho_w)d^2}{18\mu}$$

$\rho_p = S \times \rho_w$   
 $= 2.65 \times 998.2$   
 $= 2645.23 \text{kg/m}^3$

$$2.31 \times 10^{-4} = \frac{9.81(2645.23)d^2}{18 \times 1.002 \times 10^{-3}}$$

$$d = 1.6 \times 10^{-5} \text{m} = 0.016 \text{mm} = 16 \times 10^{-3} \text{mm}$$

$n_i = \frac{v_{si}}{v_0} \times 100$	Particle	$v_{si}$ %ge of particles	$v_s$ mm/sec	SOR
$n_1 = \frac{0.1 \times 100}{0.5} = 20$	1	10	0.1	0.5
$n_2 = \frac{0.2 \times 100}{0.5} = 40$	2	60	0.2	0.5
$n_3 = \frac{1 \times 100}{0.5} = 200 \approx 100\%$	3	30	1	0.5

$$v_0 = 43.2 \frac{m^3}{m^2 \cdot d}$$

$$v_0 = 43.2 \frac{m}{day}$$

$$= \frac{43.2 \times 1000 \text{ mm}}{24 \times 60 \times 60 \text{ sec}}$$

$$= 0.5 \text{ mm/sec}$$

$$v_{\text{overall}} = \sum P_i n_i$$

$$= \frac{10}{100} \times 20 + \frac{60}{100} \times 40 + \frac{30}{100} \times 100$$

$$\Rightarrow 2 + 24 + 30$$

$$v_{\text{overall}} \Rightarrow \underline{56\%}$$

(12) S.O.R =  $v_0 = 30 \frac{m^3}{day \cdot m^2}$ ;  $G = 2.65$ ,  $S_w = 1000$   
 $\mu = 0.001 \text{ N} \cdot \text{s}/\text{m}^2$   $v_s = v_0 = 100\% \text{ removal}$

$$\frac{30 \times 1000}{24 \times 60 \times 60} = \frac{g (S_p - S_w) \cdot d^2}{18 \cdot \mu}$$

$$= \frac{9.81 (2650 - 1000) \cdot d^2}{18 \times 0.001}$$

$$d = 1.96 \times 10^{-5} \text{ m}$$

$$= 0.0196 \text{ mm} \approx 0.02 \text{ mm}$$

(18) dia of Particle Present  
 $d = 0.10 \text{ mm}$

$$v = 1.0105 \times 10^{-2} \text{ cm}^2/\text{s} \cdot d = 0.06 \text{ mm}$$

$$v = 0.01 \text{ m}^3/\text{s}, g = 9.8, S_G = 2.65$$

$$v_s = \frac{g (S - 1) d^2}{18 \mu} = \frac{9.8 (2.65 - 1) \cdot (0.06 \times 10^{-3})^2}{18 \times 1.0105 \times 10^{-2} \times \frac{1}{(100)^2}}$$

$$= 3.2 \times 10^{-3} \text{ m/sec}$$

For 100% removal.

$$v_s \geq v_0 = v_0 = v_s = 3.2 \times 10^{-3} \text{ m/sec}$$

Surface area of settling tank =  $\frac{Q}{v_0} = \frac{0.01}{3.2 \times 10^{-3}} = \frac{\text{m}^3/\text{sec}}{\text{m/sec}} = 3.12 \text{ m}^2$

19.  $40 \text{ m}^3/\text{m}^2/\text{d} = 50 \cdot R$

$\rho = 1000 \text{ kg/m}^3$ ;  $\rho_p = 2650$  ;  $\eta = 90\%$

$g = 9.81$  ;  $\tau = 1.10 \times 10^6 \text{ m}^2/\text{s}$

$$\frac{36 \times}{26 \times 3600} = \frac{9.8(2.65-1)d^2}{18 \times 1.10 \times 10^6}$$

$$\eta \cdot \eta = \frac{V_{si}}{V_o} \times 100$$

$$\Rightarrow 90 = \frac{V_{si}}{40} \times 100$$

$$V_{si} = \frac{90}{100} \times 40 = 36 \text{ m}^2/\text{m}/\text{day}$$

$$= \frac{36}{24 \times 60 \times 1}$$

$$1 \text{ m} = 10^6 \mu$$

$$d \Rightarrow 2.25 \times 10^{-5} \text{ m}$$

$$= 2.25 \times 10^{-5} \times 10^6 \text{ m}$$

$$d = 22.58 \mu$$

(20)

$$Q_0 = 32.5 \text{ m}^3/\text{m}^2\text{-day}$$

$$L = 32.5 \text{ m}$$

$$B = 8$$

$$H = 2.25 \text{ m}$$

$$L_{\text{weir}} = 75 \text{ m}$$

$$V_o = \frac{Q}{L \times B \times H} = Q \Rightarrow 32.5 \times 32.5 \times 8 \times \frac{\text{m}^3}{\text{day}} \times \frac{\text{m}^2}{\text{m}^2}$$

$$\Rightarrow 8450$$

$$\text{Weir loading} = \frac{Q}{L} \Rightarrow \frac{8450}{75} \Rightarrow 112.66 \text{ m}^3/\text{day}/\text{m}^2$$

Length of weir for same tank, then take "B"

9

$$d = 26 \text{ m}$$

$$H = 2.1 \text{ m}$$

$$Q = 13000 \text{ m}^3/\text{day}$$

$$DT = ?$$

$$WLR = ?$$

$$D.T = \frac{\text{Volume of tank}}{Q}$$

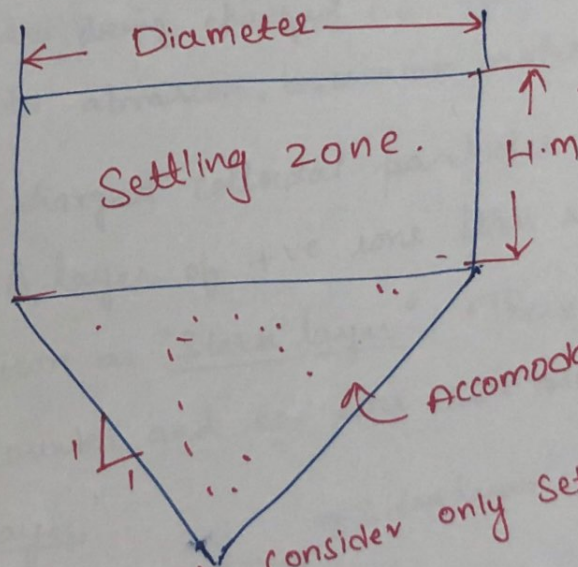
$$= \frac{\frac{\pi}{4} \times D^2 \times H}{13000} = \frac{\frac{\pi}{4} (26)^2 \times 2.1}{13000}$$
$$= 2.05 \text{ hrs}$$
$$\approx 2.41 \text{ hrs}$$

10

$$WLR = \frac{Q}{\text{Length of well}}$$

$$= \frac{Q}{\pi D}$$

$$= \frac{13000}{\pi (26)} = 159 \text{ m}^3/\text{day/m}$$



\* We have to consider only settling zone.



## 11/- Sedimentation aided with coagulation

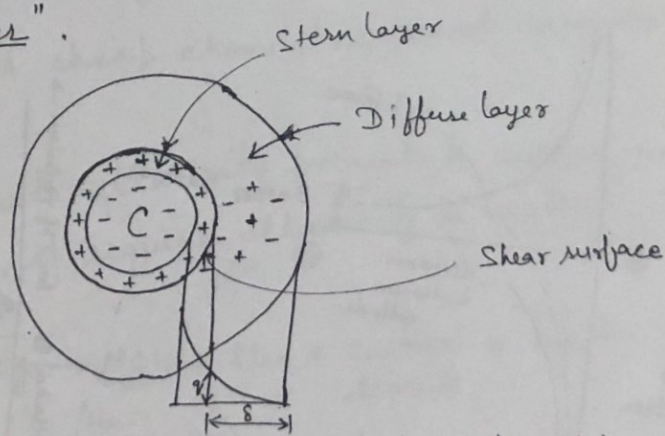
26/8/18 (3)

- Sedimentation aided with coagulation is accelerated sedimentation process aimed to capture colloidal substances present in the water. It can also capture suspended solids ( $< 50 \mu\text{m}$ ), which escape from plain settling operation.

Colloids = -vely charge

- Colloids are charged particles. Most of the colloids carry "-ve" charge. Their surface being charged i.e. they acquire charges on their surface due to abrasion, brownian motion, loss of atoms etc.

- Negatively charged colloidal particles attract +ve ions present in water. A layer of +ve ions form surrounding colloidal surface known as "Stern layer". There is another layer of ion containing counter and co- ions surrounding stern layer known as "diffuse layer".



- These two layers surrounding the colloidal particle give stability, known as "electronic double layer".

- Stability is the strength of colloids.

- Colloidal stability - The measure of colloidal stability is "zeta potential".

$$\text{Zeta Potential, } \zeta = \frac{4\pi q \delta}{D}$$

$q$ : charge on shear surface

$\delta$ : thickness of diffused layer

$D$ : Dielectric ~~stare~~ constant

water they must be

stabilize colloids  
of water.  
are

### Common coagulants

Trivalent aqua  
high coagulation  
chemical substances

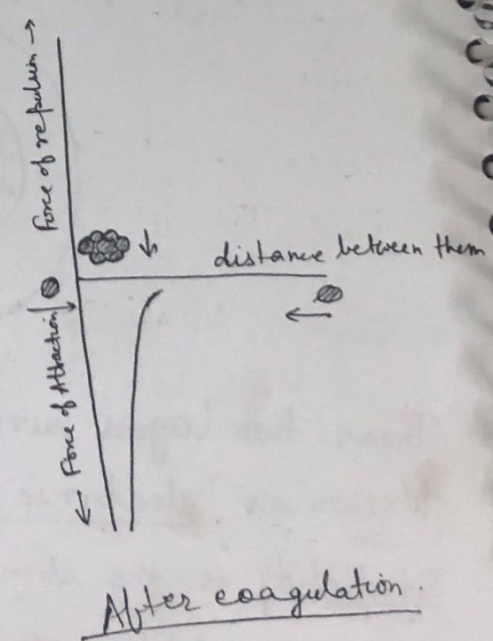
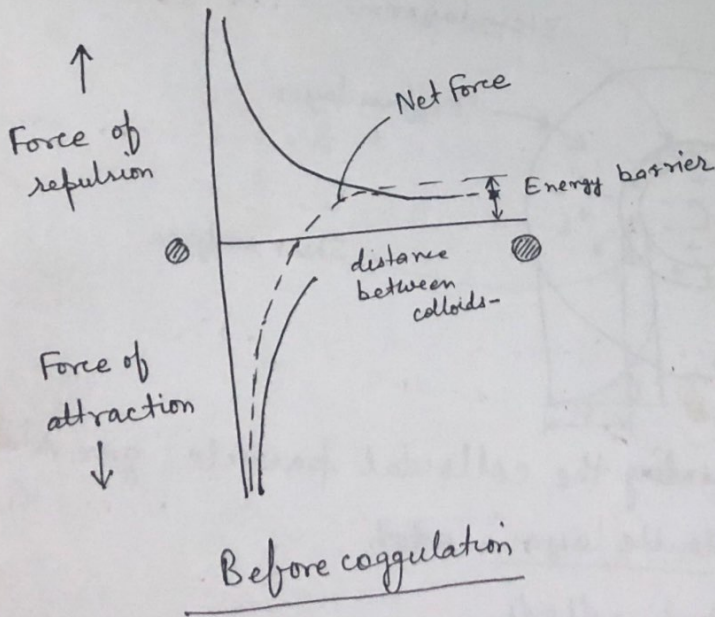
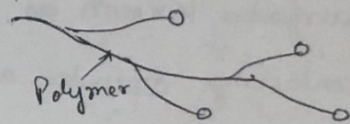
- 1) Alum
- 2) Ferric chloride
- 3) Ferric sulfate
- 4) Ferric nitrate

- Therefore to capture colloids from water they must be destabilized.
- Addition of certain chemicals to water to destabilize colloids is known as coagulation or chemical conditioning of water.
- Chemical substances used to destabilize colloids are known as coagulants.

### Mechanisms of coagulation (destabilization)

- 1) Compression of electronic double layer
- 2) Adsorption and charge neutralization.
- 3) Entrapment in the precipitate or Sweep coagulation.
- 4) Interparticle bridging (by adding certain chemical polymers as coagulants)

DLVO theory



Coagulation (Chemical conditioning) → Flocculation (Physical conditioning) (growth of colloids) → Sedimentation.

## Common coagulants

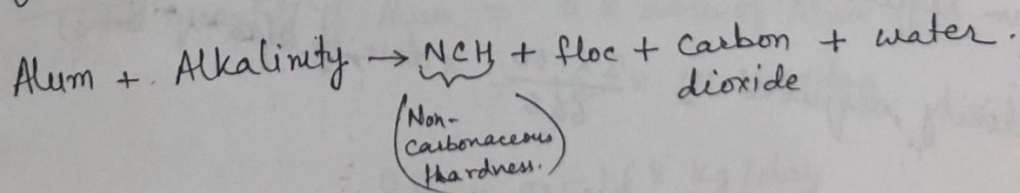
(10)

Trivalent aqua metallic cationic substance thought to have very high coagulating powers and used as coagulants. The following chemical substances are used as coagulants.

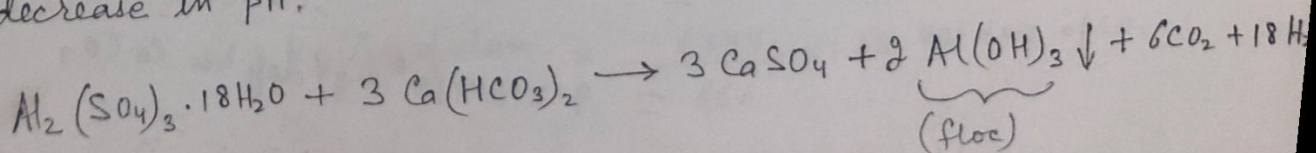
- 1) Aluminium Sulphate (Alum)
- 2) Ferrous Sulphate (Copperas)
- 3) Ferric sulphate and ferric chloride (chlorinated copperas)
- 4) Sodium aluminate.

## Aluminium Sulphate (Alum)

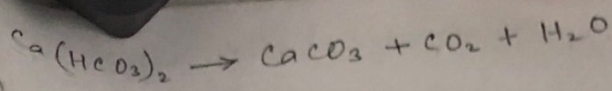
- Alum is known as universal coagulant.
- Alum produce effective floc in water when pH of water is 6.5 to 8.5.
- Besides producing floc it also remove colour, odour and improve taste of water. Coagulating water with alum is economical because alum is cheap chemical compound easy to store and handle.
- Alum react with alkalinity present in water and produce floc. Therefore, it require alkalinity in water.



- Alum impart hardness and water become corrosive due to decrease in pH.



Mol. wt. of alum = 666



- The des
- Addi is kn
- Chemical known a

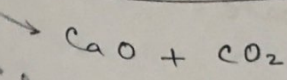
mat. wt. of  $3 \text{ CaCO}_3 = 3 \times 100$

$$\text{Alum. required} = \frac{3 \times 100}{666} \times \text{dose of alum.}$$

$$\text{Alkalinity deficiency} = \text{Alkalinity Required} - \text{Alkalinity Present}$$

Mechanisms of

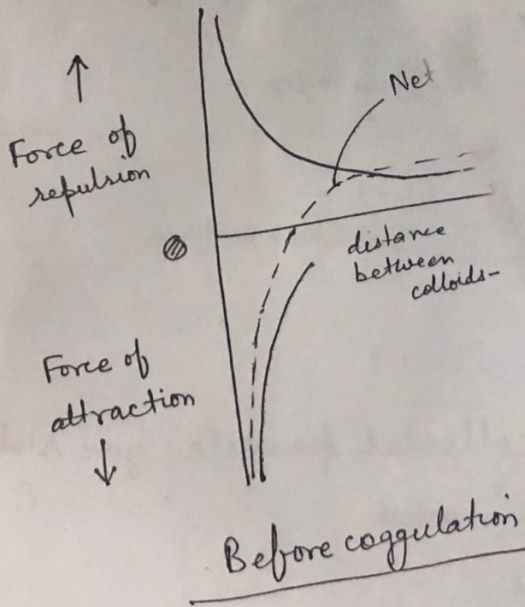
- 1) Compression of e
- 2) Adsorption and
- 3) Entrapment in f
- 4) Interparticle brid



Quicklime (used as external alkali)

$$\text{CaO} = 40 + 16 = 56$$

$$\text{Alum. required} = \frac{56}{100} \times (\text{Alkalinity deficiency in water.})$$



$10^6$  L/day

$\times$  dose of alum

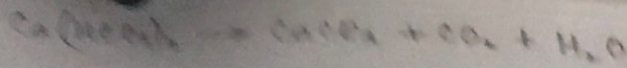
20

as  $\text{CaCO}_3$

g/day as  $\text{CaCO}_3$

day as  $\text{CaCO}_3$

Coagulation  $\rightarrow$  Flocculation  $\rightarrow$   
 (Physical conditioning) (Physical conditioning)  
 (Chemical conditioning) (Chemical conditioning)

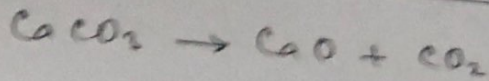


$$\text{Mol. wt. of } 3 \text{ CaCO}_3 = 3 \times 100$$

$$\text{Alkalinity required} = \frac{3 \times 100}{666} \times \text{dose of alum.}$$

(as mg/L as CaCO<sub>3</sub>)

$$\text{Alkalinity deficiency} = \text{Alkalinity Required} - \text{Alkalinity Present}$$



CaO  $\rightarrow$  Quicklime (used as external alkali)

$$\text{Mol. wt. of CaO} = 40 + 16 = 56$$

$$\text{Dose of CaO required} = \frac{56}{100} \times (\text{Alkalinity deficiency in water.})$$

(as mg/L of CaCO<sub>3</sub>)

P-32  
Q-2

$$Q = 10 \text{ MLD} = 10 \times 10^6 \text{ l/day}$$

$$\text{Alkalinity present} = 6 \text{ mg/L.}$$

$$\text{Alum required} : 20 \text{ mg/L}$$

$$\text{Alkalinity required} = \frac{3 \times 100}{666} \times \text{dose of alum.}$$

$$= \frac{3 \times 100}{666} \times 20$$

$$= 9 \text{ mg/L as CaCO}_3$$

$$= 9 \times 10 \times 10^6 \text{ mg/day as CaCO}_3$$

$$= 90 \times 10^6 \text{ mg/day as CaCO}_3$$

$$3) \text{ Alkalinity deficiency} = 9 - 6 = 3 \text{ mg/L as CaCO}_3.$$

$$\begin{aligned} \text{Dose of CaO required} &= \frac{56}{100} \times 3 = 1.68 \text{ mg/L as CaO} \\ &= 1.68 \times 10 \times 10^6 \text{ mg/day} \\ &= 1.68 \times 10 \times 10^6 \times 365 \text{ mg/year} \\ &= 6132 \times 10^6 \text{ mg/year.} \end{aligned}$$

$$\begin{aligned} \text{Total amount of any substance 'x'} &= Q * \text{Conc. of x} = Q * \text{dose of x} \\ (\text{kg/day}) & \quad \text{MLD} * (\text{mg/L}) \quad \text{MLD} * (\text{mg/L}) \end{aligned}$$

$$\begin{aligned} \text{Total quicklime required} &= Q * \text{dose of quicklime.} \\ &= 10 \times 1.68 \\ &= 16.8 \text{ kg/day} \end{aligned}$$

$$\begin{aligned} \text{Total quicklime required/ann} &= 16.8 \times 365 = 6132 \text{ kg/year} \\ &= \underline{6132 \times 10^6 \text{ mg/year}} \end{aligned}$$

4)  $Q = 12 \text{ MLD}$   
 Alum required = 14 ppm.  
 $\text{CO}_2 \text{ gas} = ?$

$$\begin{aligned} \text{Total quantity of Alum} &= Q \times \text{dose of Alum} \\ &= 12 \times 14 \text{ kg/day} \\ &= 168 \text{ kg/day} \end{aligned}$$

$$\begin{aligned} 666 \text{ gm of alum} &= 6 \times 44 \text{ gm of CO}_2. \\ 168 \text{ kg/day of alum} &= \frac{6 \times 44}{666} \times 168 \text{ kg/day of CO}_2 \\ &= 66.59 \text{ kg/day} \\ &= 5.55 \text{ mg/L.} \end{aligned}$$

$$\Rightarrow \text{Alkalinity deficiency} = 9 - 6 = 3 \text{ mg/L as CaCO}_3. \quad (15)$$

$$\begin{aligned} \text{Dose of CaO required} &= \frac{56}{100} \times 3 = 1.68 \text{ mg/L as CaO} \\ &= 1.68 \times 10 \times 10^6 \text{ mg/day} \\ &= 1.68 \times 10 \times 10^6 \times 365 \text{ mg/year} \\ &= 6132 \times 10^6 \text{ mg/year.} \end{aligned}$$

$\text{Total amount of any substance 'x' (kg/day)} = Q \times \text{Conc. of x (mg/l)} = Q \times \text{dose of x (mg/L)}$
----------------------------------------------------------------------------------------------------------------------------

$$\begin{aligned} \text{Total quicklime required} &= Q \times \text{dose of quicklime.} \\ &= 10 \times 1.68 \\ &= 16.8 \text{ kg/day} \end{aligned}$$

$$\begin{aligned} \text{Total quicklime required/year} &= 16.8 \times 365 = 6132 \text{ kg/year} \\ &= \underline{6132} \times 10^6 \text{ mg/year} \end{aligned}$$

$$\begin{aligned} 4. \quad Q &= 12 \text{ MLD} \\ \text{Alum required} &= 14 \text{ ppm.} \\ \text{CO}_2 \text{ gas} &= ? \end{aligned}$$

$$\begin{aligned} \text{Total quantity of Alum} &= Q \times \text{dose of Alum} \\ &= 12 \times 14 \text{ kg/day} \\ &= 168 \text{ kg/day} \end{aligned}$$

$$666 \text{ gm of alum} = 6 \times 44 \text{ gm of CO}_2.$$

$$168 \text{ kg/day of alum} = \frac{6 \times 44}{666} \times 168 \text{ kg/day of CO}_2$$

$$= 66.59 \text{ kg/day}$$

$$= 5.55 \text{ mg/L.}$$



666 parts of alum produce =  $6 \times 44$  parts of  $\text{CO}_2$

1 part of alum " =  $\frac{6 \times 44}{666}$  " "

14 mg/L of alum " =  $\frac{6 \times 44}{666} \times 14 = 5.55 \text{ mg/L}$

Q.12  $\Rightarrow Q = 3.5 \text{ m}^3/\text{min} = 3.5 \times 10^3 \text{ L} \times \frac{60 \times 24}{\text{day}} = 5.04 \text{ MLD}$

Num dosage =  $25 \text{ mg/L}$

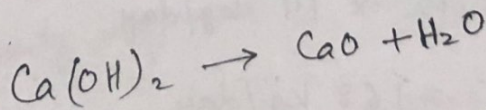
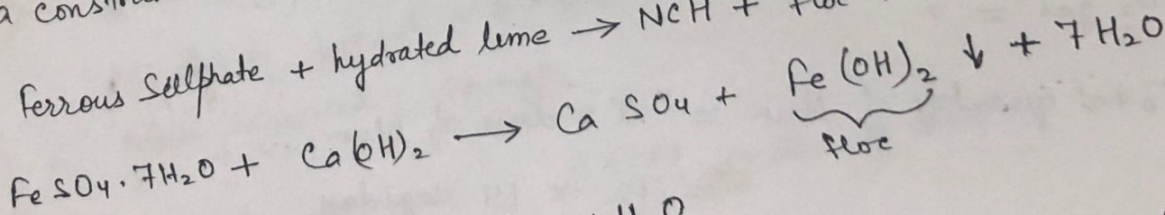
Total alum required =  $5.04 \times 25 = 126 \text{ kg/day}$

Alum required in 30 days =  $30 \times 126 = 3780 \text{ kg}$

### Ferrous sulphate (Copperas)

Ferrous sulphate is cheaper than alum. It produce floc only in conjunction with hydrated lime. It is effective only when  $\text{pH} > 8.5$ . It does not produce floc in coloured water. Therefore colour is a constraint.

Ferrous sulphate + hydrated lime  $\rightarrow \text{NCH} + \text{floc} + \text{water}$



Molecular wt of  $\text{FeSO}_4 \cdot 7\text{H}_2\text{O} = 56 + 32 + 4 \times 16 + 7 \times 18 = 278$

Dose of  $\text{CaO}$  required =  $\frac{56}{278} \times \text{dose of Ferrous Sulphate}$

Q.5  $\Rightarrow$  Total quantity of ferrous sulphate =

5)  $Q = 12 \text{ MLD}$

Dosage =  $10 \text{ mg/L}$ .

Total quantity of ferrous sulphate =  $12 \times 10 = 120 \text{ kg/day}$ .

278 parts of  $\text{FeSO}_4 \cdot 7\text{H}_2\text{O}$  require = 56 part of  $\text{CaO}$

$10 \text{ mg/L}$  " " " " =  $\frac{56}{278} \times 10$   
=  $2.014 \text{ mg/L}$  of  $\text{CaO}$ .

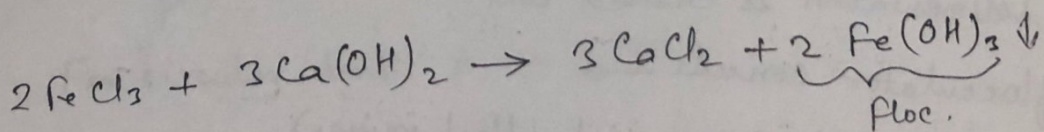
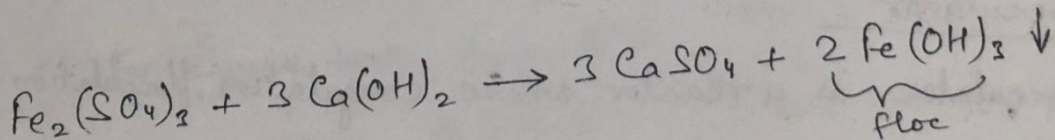
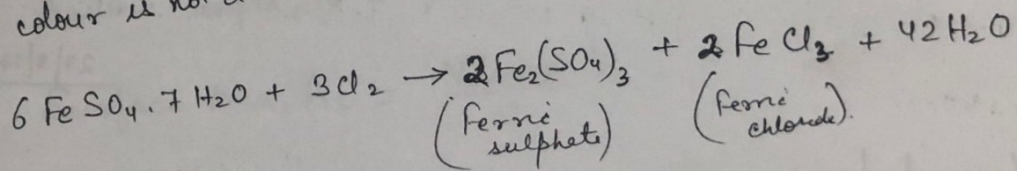
Total quantity of lime =  $Q \times \text{Dose}$   
=  $12 \times 2.014 = 24.17 \text{ kg/day}$

Ferric Sulphate and Ferric Chloride (chlorinated copperas)

Copperas reacted with chlorine to produce chlorinated copperas.

They are very effective (i.e. produce good floc) when water  $\text{pH} > 8.5$  &  $\text{pH} < 6.5$ .

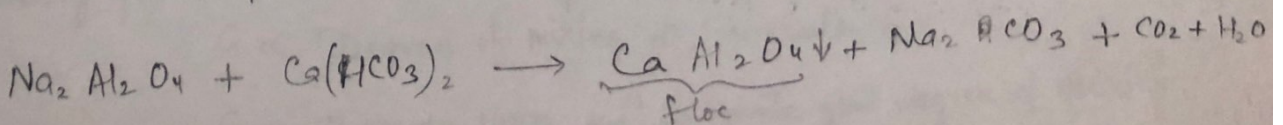
And colour is not a constraint.



Sodium Aluminate ( $\text{Na}_2\text{Al}_2\text{O}_4$ )

Independent of pH i.e. @ any pH produce floc.

expensive chemical. It also require alkalinity to produce floc.



## Optimum dose of coagulant

Coagulant dose at which maximum removal of colloids occur is known as optimum dose of coagulant.

Optimum dose of coagulant is conducted by Jar test using Jar test apparatus.

### Jar test

#### Rapid Mixing

(Chemical conditioning)

1 to 3 min  
rotate @ 100 to 120 rpm.

#### Slow mixing

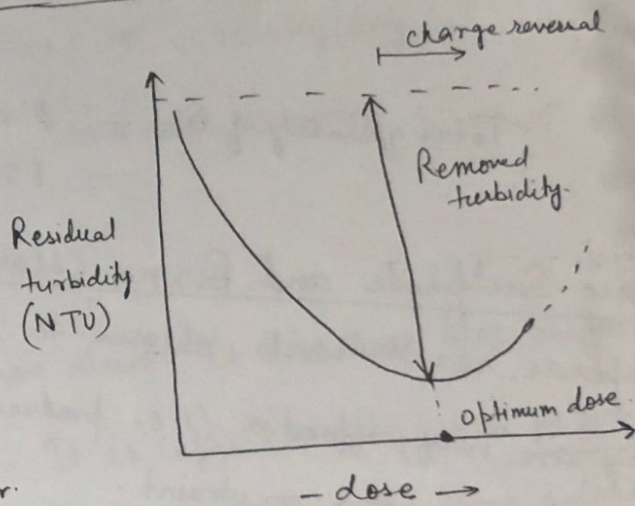
(Physical conditioning)

1 to 3 rpm.  
20 to 30 min.

#### Sedimentation

Allow the floc to settle  
for next 30 min to 1 hr.

by applying <sup>force</sup> - Orthokinetic flocculation.  
on own - Parakinetic flocculation



## Clariflocculator

Clariflocculator is a reactor where coagulation, flocculation, and sedimentation is carried out.

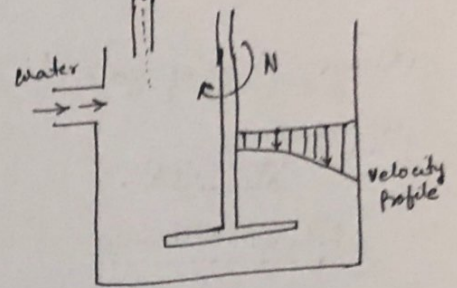
Clariflocculator consists —

- 1.) Rapid mixing unit (flash mixer)
- 2.) Flocculator (Slow mixing unit)
- 3.) Settling tank.

## Rapid mixing unit or flash mixer

For blending coagulant with water rapid mixing unit is employed.

It consists a square or circular tank with mechanical mixing device.



## Design of rapid mixing unit

Design of rapid mixing unit is carried out based on.

1. Detention time
2. Velocity Gradient

## Detention time (D.T. or $t$ )

$$DT = \underline{1 \text{ to } 3 \text{ min.}}$$

$$\text{Volume of rapid mixer} = Q * D.T.$$

$$\text{Assume depth, } H = 1 \text{ to } 1.5 \text{ m.}$$

$$\text{Surface Area, } A_s = \frac{\text{Volume}}{H}$$

$$\text{For square tank, } A_s = B * B$$

$$\Rightarrow B = ?$$

$$\text{For circular tank } A_s = \frac{\pi}{4} D^2$$

$$\Rightarrow D = ?$$

## Velocity Gradient "G."

Velocity gradient is the measure of degree of mixing.

$$G \propto \text{Degree of mixing} \cdot \alpha \text{ Turbulance}$$

$$G = 700 \text{ to } 1000 \text{ sec}^{-1} \rightarrow \text{Provide good degree of mixing.}$$

$$G = \sqrt{\frac{P}{V\mu}}$$

P: Power in watt

V: Vol. of mixing unit in  $m^3$

$\mu$  = Coeff. of dynamic viscosity  $Ns/m^2$ .

$G$  = velocity gradient in  $Sec^{-1}$ .

$N \rightarrow rpm$

$$\omega \rightarrow \frac{2\pi N}{60}$$

$$v = \omega \times r$$

$$P = F \times v$$

$$P = \frac{C_D A \rho \omega v^2}{2} \cdot v = \frac{C_D \cdot A \rho \omega v^3}{2}$$

$$G \propto P \propto v \propto \omega \propto N$$

$$G \propto \frac{1}{V}$$

P-33  
Q-8

$$V = 2 m^3$$

$$G = 600 sec^{-1}$$

$$\mu = 1 \times 10^{-3} Ns/m^2.$$

$$G = \sqrt{\frac{P}{\mu V}}$$

$$P = \mu V G^2 = 1 \times 10^{-3} \times 2 \times 600^2 = 720 W$$

Q.6.

$$Q = 3000 m^3/hr$$

$$t = 20 min.$$

$$G = 40 sec^{-1}$$

$$\mu = 1.0087 \times 10^{-3} Ns/m^2.$$

$$L' = 2. \quad d = 0.4 B.$$

(18)

$$\text{Vol. of flocculator} = Q \times t$$

$$= 3000 \times \frac{20}{60} = 1000 \text{ m}^3.$$

$$1000 = L \times B \times D$$

$$1000 = 2B \times B \times 0.4B$$

$$B^3 = \frac{1000}{2 \times 0.4}$$

$$B = 10.77 \text{ m.}$$

$$L = 21.54 \text{ m.}$$

$$D = 4.31 \text{ m.}$$

$$G = \sqrt{\frac{P}{\mu V}}$$

$$P = \mu V G^2 = 1.0087 \times 10^{-3} \times 10.77 \times 21.54 \times 4.31 \times 40^2$$

$$= 1613.69 \text{ Watt}$$

$$\Rightarrow Q = 28800 \text{ m}^3/\text{day}$$

$$\rho_w = 1000 \text{ kg/m}^3$$

$$\nu = 10^{-6} \text{ m}^2/\text{s.}$$

$$G = 900 \text{ sec}^{-1}$$

$$\text{Dose of alum} = 35 \text{ mg/l}$$

$$DT = 2 \text{ m.}$$

$$\text{Vol. of rapid mixer} = V = Q \times DT.$$

$$= \frac{28800}{24 \times 60} \times 2 = 40 \text{ m}^3.$$

$$G = \sqrt{\frac{P}{V \mu}}$$

$$P = V \mu G^2 = V \rho_w \nu G^2$$

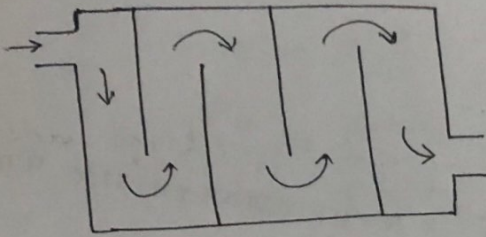
$$= 40 \times 1000 \times 10^{-6} \times 900^2 = 32400 \text{ W.}$$

## Flocculator

Flocculator is a slow mixing unit. To have orthokinetic flocculation for the growth of floc, flocculator is employed.

There are two types of flocculators.

- 1) Hydraulic flocculator (obsolete)
- 2) Mechanical flocculator



Plan of hydraulic flocculator

Hydraulic flocculators are obsolete, they don't produce floc of our choice.

Mechanical flocculators are preferred to hydraulic flocculators.

## Mechanical flocculator

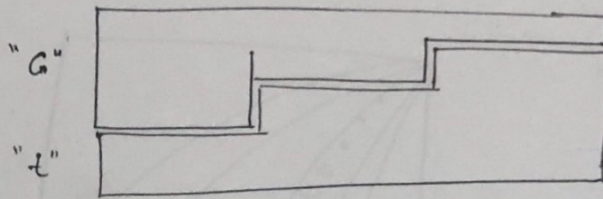
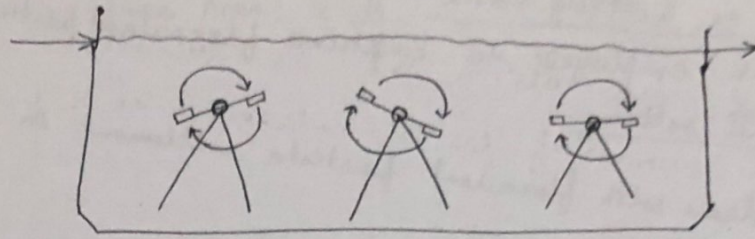
Mechanical flocculator is a rectangular tank provided with paddle rotors or drum rotors to induce small scale turbulence.

Size of floc produced depends on a non-dimensional number, "Gt". A Gt value ranges from  $10^4$  to  $10^5$  usually produce larger and denser floc. But the following combinations of Gt only produce floc.

1)  $G \uparrow$      $t \downarrow$  → Smaller and denser floc produced

2)  $G \downarrow$      $t \uparrow$  → Larger and lighter floc produced.

$$Gt = \text{velocity gradient} \times \text{Detention time.}$$



tapered flocculation

Note- Tapered flocculation is employed to get large and dense floc.

### Design Parameters

#### 1. > Detention time

A DT of 20 min to 40 min is required.

$$\left. \begin{array}{l} \text{Volume of flocculator} \\ L \times B \times H \end{array} \right\} V = Q \times \text{DT.}$$

$$H = 2 \text{ m to } 4 \text{ m}$$

$$\text{Surface Area } L \times B = \frac{V}{H}$$

$$L : B \Rightarrow L = ? , B = ?$$

#### 2. > Velocity gradient

$$G = 20 \text{ to } 80 \text{ sec}^{-1}$$

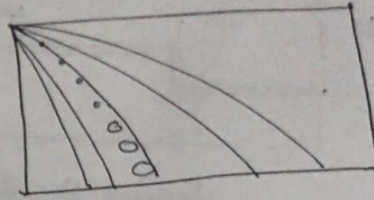
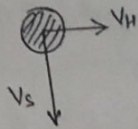
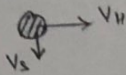
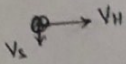
$$G = \sqrt{\frac{P}{V\mu}}$$



## Sedimentation tank or Settling tank

Sedimentation tank employed to capture flocculant particles and follows Type-III settling.

Type-III settling deals with flocculant particle settlement in dilute suspension.



→ Flocculant particle settle much faster than discrete particle.  
Trajectory of particle motion is non linear.

## Design Parameter

1) SLR or SOR or  $V_0 = 20 \text{ to } 30 \text{ m}^3/\text{day}/\text{m}^2$

2) DT. = 2 to 4 hr

$Q = 4.2 \text{ m}^3/\text{min} = 252 \text{ m}^3/\text{hr}.$

$V_0 = 0.2 \text{ mm/s}.$

$H = 3.5 \text{ m}$

$DT. = \frac{H}{V_0} = \frac{3.5 \times 10^3}{0.2 \times 3600} \text{ h} = 4.86 \text{ hr}.$

$V = Q \times DT. = 252 \times 4.86 = 1224.72$

$A_s = \frac{V}{H} = \frac{1224.72}{3.5} = 349.52 = 350 \text{ m}^2$

9.)

$$\text{Surface Area,} = \frac{Q}{V_0} = \frac{42/60}{0.2 \times 10^{-3}} = 350 \text{m}^2 \quad 20$$

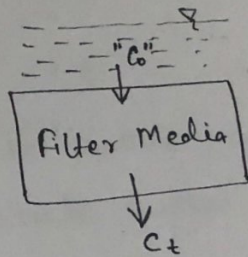
## Filtration

Filtration - Method of passing water through a stationary bed of granular media is known as filtration. Media usually known as filter media react and retain impurities and yield impurities free water.

Media such as, -

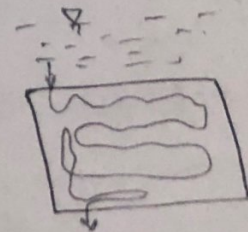
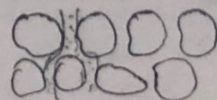
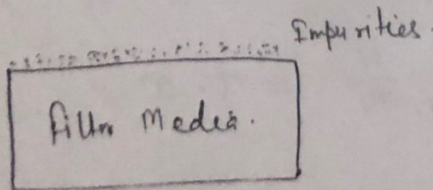
1. Anthracite coal.
2. silica sand
3. Garnet

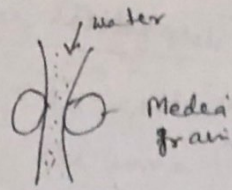
only capable of reacting with impurities and they only used as filter media.



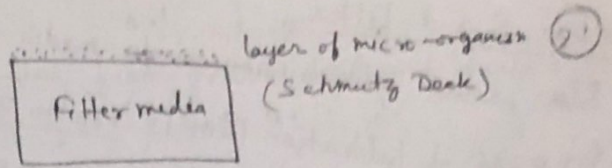
## Mechanism of filtration

- 1) Mechanical Strain
- 2) Sedimentation
- 3) Impact (by inertia)
- 4) Interception (Van der Waal force)
- 5) Biological metabolism





Van der Waal force  
of attraction



## Filters

The place where filter media is packed and water is passed is known as filters.

## Types of filters

Filters are classified based on.

### (i) Rate of filtration or loading rate. (ROF)

Volume of water filtered in unit time per unit surface area of filter is known as rate of filtration (ROF).

- a) Slow filters - ROF is very low
- b) Rapid filters - ROF is very high.

### (ii) Based on force with which filtration occur.

- (a) Gravity filter - Gravity force
- (b) Pressure filter - Pressure force

### (iii) Based on number of filter media employed

- (a) Single media filters
- (b) Double or Dual media filters
- (c) Multi or Mixed media filters.

## Slow Sand filter

Slow sand filters are single media gravity type slow filters

\*① Rate of filtration (ROF) = 100 to 200 lit/hr/m<sup>2</sup>.

\*② Particle removal efficiency  $\eta =$  98 to 99%.

Note - Coagulated water should never pass through slow sand filters.

No pre-treatment of water is required and post treatment is optional.

## Components of slow sand filter

1) Filter Box : open water tight rectangular tank.

Size = 100 m<sup>2</sup> to 2000 m<sup>2</sup>

Depth = 2.5 m to 3.5 m

Bed slope = 1 in 100

2) Filter media

Clean river sand is used as filter media.

thickness = 90 to 110 cm

\* Effective size,  $D_{10} =$  0.2 to 0.35 mm.

\* Uniformity Coefficient  $C_u = \frac{D_{60}}{D_{10}} =$  1.8 to 3  
(well graded sand)

3) Gravel Bed

Below sand bed, gravel bed is laid.

Thickness of gravel bed = 30 to 75 cm.

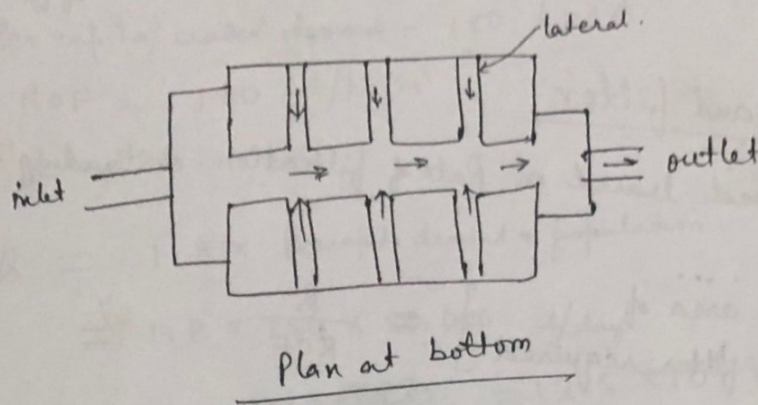
Size = 3 mm to 60 mm. (well graded gravel)

- Support sand bed and also prevent escape of sand grains along with filtered water.

#### 4) Under Drainage System

To collect filtered water from gravel bed and drain the same to outlet.

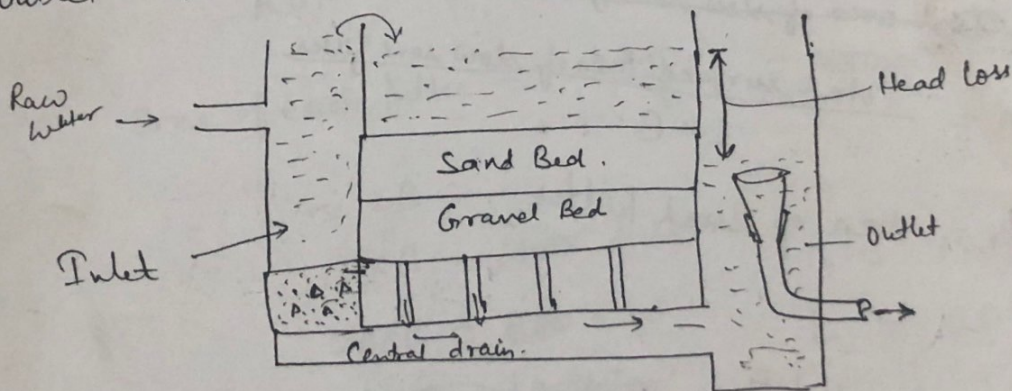
Open central drain with laterals on either side with a spacing 2 m to 5 m c/c provided below gravel bed.



#### 5) Inlet and outlet

Inlet - to apply water uniformly over sand bed:

Outlet - to collect filtered water at constant rate.



Longitudinal Section

When filters are in operation, initial head loss : 10 cm to 15 cm.

Filters are operated till, final head loss = 90% of thickness of filter media.  
i.e. 70 cm to 90 cm.

Once filters reach final head loss, slow sand filters are cleaned or washed. It reaches above condition once in every 1 month to 3 month.

Frequency of cleaning of slow sand filter = once in every 1 to 3 month

→ top 1.5 to 3 cm is scrapped off upto 50 cm thickness of sand layer is remaining.

Slow sand filters are cleaned or washed by scrapping top 1.5 cm to 3 cm layer of sand.

Percentage of filter water is used in cleaning or washing =  $\frac{0.2 \text{ to } 0.6\%}{\text{of filtered water}}$

P-39  
Q-1

Design of slow sand filter

Filters are designed based on Rate of filtration or loading rate.

$$\left. \begin{array}{l} \text{Total surface area of} \\ \text{slow sand filter required} \end{array} \right\} = \frac{Q}{ROF}$$

Method 1

Fix the size of each filter i.e. L and B

Find the number of filters  $n = ?$

~~Total area of slow sand filter.~~

$$n = \frac{\text{Total surface Area of slow sand filter}}{L \times B}$$

$$L \times B = \text{Area of each filter.}$$

Method 2

Fix number of filters 'n'.

Find size of each filter.

$$L = ? \quad B = ?$$

$$\text{Area of each filter} = L \times B = \frac{\text{Total surface area}}{n}$$

$$L : B,$$

$$L = ?$$

$$B = ?$$

Note - Provide 1 or 2 extra filter units as stand by.

$$\text{No. of filters provided} = n + 1 \text{ or } 2.$$

$n$  = no. of filters in operation.

(23)

P-39  
Q-1

$$\text{Population} = 50,000$$

$$\text{Per capita water demand} = 150 \text{ lpcd.}$$

$$\text{ROF} = 180 \text{ lit/hr/m}^2.$$

$$L = 2B.$$

$$Q = 1.8 \times \text{Per capita demand} \times \text{population}$$

$$= 1.8 \times 150 \times 50,000 \text{ l/day}$$

$$= ~~1350000~~ = 13.5 \times 10^6 \text{ l/day}$$

$$= \frac{13.5 \times 10^6}{24} = 562500 \text{ l/hr.}$$

Total  
Surface Area

$$A_s = \frac{Q}{\text{ROF}} = \frac{562500}{180} = ~~3125~~ \text{ m}^2. 3125 \text{ m}^2$$

$$\text{Size of each filter} = \frac{3750}{5} = ~~750~~ \text{ m}^2 \cdot 625$$

$$L = 2B$$

$$L \times B = ~~750~~ 625$$

$$2B \times B = ~~750~~ 625$$

$$B = 17.67 \text{ m}$$

$$L = 35.35 \text{ m}$$

$$L = 35.35 \text{ m}$$

$$L = 35.35 \text{ m}$$

Provide 6 filters each of size ~~17.67~~ 35.35 m x 17.67 m out of which 1 act as stand by



$Q = 100 \text{ m}^3/\text{day}$   
 $d = 100 \text{ m}^2/\text{day}$   
 $Q_{\text{RF}} = 500 \text{ L}/\text{hr}/\text{m}^2$   
 $n = 1$

The surface area of the sand filter =  $\frac{Q}{Q_{\text{RF}}}$   
 $= \frac{100 \text{ m}^3/\text{day}}{500 \text{ L}/\text{hr}/\text{m}^2} = 2000 \text{ m}^2$

no. of filter =  $\frac{2000 \text{ m}^2}{200 \text{ m}^2} = 10.41 \approx 11$  Nos.

### Rapid Sand Filter (RSF)

- Rapid sand filters are single media gravity type rapid filters.

Rate of filtration, RSF = 5000 to 6000 L/hr/m<sup>2</sup>

Particle removal efficiency,  $\eta =$  80 to 90%

- Pre and post treatment of water is mandatory

2/9/19

### Components of Rapid Sand Filter

1) Filter Box : open water tight rectangular tank

Size of filter box: 10 m<sup>2</sup> to 80 m<sup>2</sup>

depth = 2.5 to 3.5 m.

Bed Slope : 1 in 100.

2) Filter media : clean river sand is used as filter media

thickness of filter bed : 60 to 90 cm

\* Effective size  $D_{10}$  : 0.35 mm to 0.55 mm

\* Uniformity coefficient  $C_u = \frac{D_{60}}{D_{10}} = 1.2$  to  $1.8$

## Rapid Sand filter (RSF)

- Rapid sand filters are single media gravity type rapid filters.  
Rate of filtration ROF = 3000 to 6000 lit/hr/m<sup>2</sup>.  
Particle removal efficiency,  $\eta = 80$  to 90%.
- Pre and post treatment of water is mandatory.

### Components of rapid sand filter:

1. Filter box :- open water tight rectangular tank.

- Size of filter box: 10m<sup>2</sup> to 80m<sup>2</sup>.
- Depth: 2.5m to 3.5m.
- Bed slope: 1 in 100.

2. Filter Media : Clean river sand is used as filter media.

- Thickness of filter bed = 60 to 90cm.

\* Effective size  $D_{10} = 0.35\text{mm}$  to  $0.55\text{mm}$

\* Uniform co-efficient  $C_u: \frac{D_{60}}{D_{10}} = 1.2$  to  $1.8$

3. Gravel bed :- Support sand bed, prevent escape of sand along with filtered water.

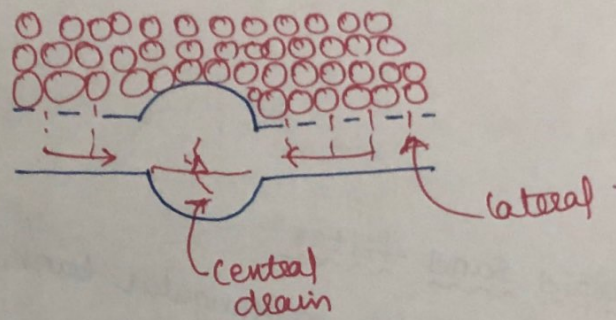
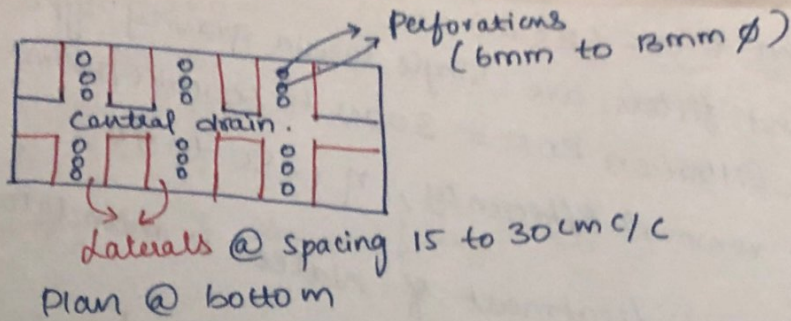
- Also help in cleaning (or) washing filter.

→ Thickness of gravel bed = 60cm to 90cm.

Well graded gravel size 3mm to 40mm.

4. Under drainage system :-

- Closed central manifold drain provided with laterals on either side to collect filtered water.
- It also helps in cleaning (or) washing filter.



IES

Design of underdrainage system:

Total area of perforations required = 0.2% of area of each filter

$$= \left[ \frac{0.2}{100} \times L \times B \right]$$

Total area of laterals required = 2 times the total area of perforation

Total area of central drain required = 2 times the total area of laterals

$$\frac{\text{length of lateral}}{\text{dia of lateral}} \geq 60$$

### 5. Inlet and outlet:

Inlet → TO apply water uniformly over sand bed to drain wash water from filter.

Outlet → Central drain itself acts as an outlet

### 6. Other components :-

(A) Wash water troughs → TO collect and drain wash water from top.

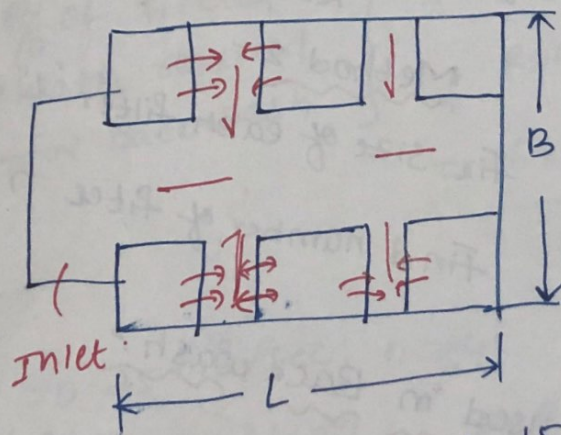
(B) Air pump → TO carryout air wash of filter.

(C) Valves → TO operate filter and to clean or wash filter.

(D) Nephelometer → TO measure turbidity

(E) Venturi → rate control device.

(F) Manometer → TO measure head loss.



→ Initial head loss: 10 to 15 cm

Filters operated till:

1. Terminal head loss = 3m

2. Turbidity breakthrough = 2.5 NTU.

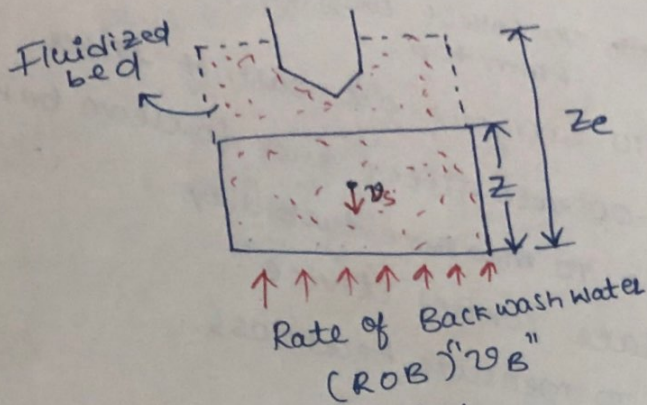
→ Based on any one of the above criteria filter's are cleaned (or) washed.

→ The above conditions occur once in every 24 hr to 48 hr.

Frequency of cleaning (or) washing: once in 24 hr to 48 hr.

→ Rapid Sand filters are cleaned (or) washed by "Back washing".

Percentage of water required for back washing } 2% to 6% of filtered water



Design of Rapid Sand filter -

Total Surface area of RSF required :  $\frac{Q}{ROF}$

Method 1:

Fix number of filters "n"  
Find size of each filter.

L = B =

Method 2:

Fix size of each filter "L" & "B".  
Find number of filter n = ?

Percentage of filtered water used in Back wash?

$$\% \text{ of filtered water used in back wash } = \frac{\text{Volume of filtered water used in back washings}}{\text{Volume of water filtered between back washing}} \times 100$$

$$\text{Volume of filtered water used in back wash} = ROB \times DOB \times \text{Area of each filter}$$

$$\text{Volume of water filtered between backwashing} = ROF \times DOF \times \text{Area of each filter}$$

ROB (or)  $V_B$  = Rate of back wash.

DOB = Duration of back wash.

DOF = Duration of filtration between back washes.

③  $Q = 24 \text{ MLD}$  ;  $5 \text{ m}^3/\text{hr}/\text{m}^2 = \text{ROF}$   
 $= 24 \times 10^6 \times 24$

$$\text{R.S.F} = \frac{24 \times 10^6 \times 10^3}{24} \frac{\text{L} \cdot \text{m}^3}{\text{m}^3/\text{hr}} \frac{\text{m}^2}{\text{hr}/\text{m}^2}$$

$1 \text{ m}^3 = 1000 \text{ L}$   
 $1 \text{ Day} = 24 \text{ hr}$

Area of each filter  $\Rightarrow \frac{L \times B}{n} = \frac{200}{1} = 200 \text{ m}^2$

R.S.F =  $200 \text{ m}^2$

$L \times B = 200 \text{ m}^2$   
 $L : B = 2 : 1 \Rightarrow L = 2B$   
 $2B \times 2B = 200$   
 $B = 10 \text{ m} ; L = 20 \text{ m}$

④ ~~ROB =~~

⑤ % of filtered water required for back wash }  $= \frac{\text{ROB} \times \text{DOB} \times (L \times B)}{\text{ROF} \times \text{DOF} \times (L \times B)}$   
 $= \frac{6 \times \text{ROF} \times \frac{10}{60} \times 100}{\text{ROF} \times (24 - \frac{10}{60})} = 41.9\%$

④  $Q = 0.25 \text{ m}^3/\text{sec} ; n = 4$

$\text{ROF} = 5 \text{ m}^3/\text{m}^2/\text{hr} ; \text{ROB} = 10 \text{ L}/\text{m}^2/\text{sec}$

$L : B = 2 : 1$        $L : B = ? : ?$

Flow rate in each wash water trough = ?

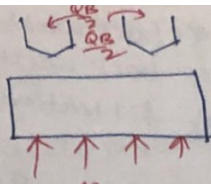
No. of troughs / filter = ?

$\text{R.S.F} = \frac{Q}{\text{ROF}} = \frac{0.25 \times 60 \times 60}{5} \frac{\text{m}^3/\text{hr}}{\text{m}^3/\text{m}^2/\text{hr}} = 180 \text{ m}^2$

Area of each filter =  $\frac{180}{4} = 45 \text{ m}^2$   
 $(L \times B)$

$L \times B = 45 \text{ m}^2 ; L = 2B$   
 $2B \times B = 45 ; B = \sqrt{45/2} = 4.74 \text{ m}$   
 $L = 9.48 \text{ m}$

(6)



$Q_B = RO_B = 10 \text{ lit/m}^2/\text{sec}$

$Q = A \times V_b$   
 $= L \times B \times RO_B$   
 $= 45 \times 10$

$Q_B = 450 \text{ lit/sec}$

$\text{lit/m}^2 \cdot \text{sec} \times \text{m}^2$   
 (or)  $0.45 \text{ m}^3/\text{sec}$

Flow rate in each water trough =  $\frac{Q_B}{2} = \frac{0.45}{2} = 0.225 \text{ m}^3/\text{sec}$

$1 \text{ day} = 24 \times 60 \times 60$

(8)  $RO = 200 \text{ m}^3/\text{m}^2 \cdot \text{d}$ ;  $Q = 0.5 \text{ m}^3/\text{s}$

Area of each filter  $L \times B = 50 \text{ m}^2$

$R.S.F = \frac{0.5 \times 24 \times 60 \times 60}{200} = 216$

(9)  $50 = \frac{216}{n} \Rightarrow n = \frac{216}{50} = 4.32 \approx 5$  (6)

(10)  $Q = 1 \text{ m}^3/\text{sec}$ ;  $n = 14$

~~R.S.F~~ Each filter surface area =  $50 \text{ m}^2$

$1 \text{ Day} = 24 \times 60 \times 60$

$ROF =$

$\Rightarrow 50 \times (14) = R.S.F = 600 \text{ m}^2$

$ROF = \frac{Q}{R.S.F} = \frac{1}{600} \times \frac{\text{m}^3/\text{sec}}{\text{m}^2} = \frac{\text{m}^3}{\text{m}^2 \times \text{sec}}$

$= \frac{24 \times 60 \times 60}{600} = 144 \text{ m}^3/\text{day}/\text{m}^2$

Kinetics

1. Head

Casmen

H<sub>f</sub>

2.

## Kinetics of filtration

### 1. Head loss during filtration

Carmen & Kozney equation

$$H_f = \frac{f z v^2}{g d} \frac{(1-n)}{n^3}$$

$f$  = friction factor

$z$  = Thickness of filter media (sand)

$v$  = Superficial velocity (ROF)

$d$  = size of sand grain

$n$  = porosity of sand bed

$$f = \frac{150(1-n)}{Re} + 1.75$$

$$Re = \frac{\rho_w \cdot v \cdot d}{\mu} \quad \phi = \frac{v \cdot d}{\nu} \cdot \phi$$

$\phi$  = shape factors

### 2. Head loss during back wash "H<sub>B</sub>"

$$H_b = z(1-n)(s-1) = z_e(1-n_e)(s-1)$$

$s$  = Specific gravity of sand

$z_e$  = Thickness of expanded bed

$n_e$  = Porosity of expanded bed

$$\frac{z_e}{z} = \frac{1-n}{1-n_e}$$

### 3. Rate of back wash (ROB) $v_B$

$$v_B = v_s (n_e)^{4.5}$$

$v_s$  = Settling velocity and sand grains

$$v_s = \frac{g(s-1)d^2}{18\eta} \rightarrow \text{For laminar flow}$$

Stokes

$$v_s^2 = \frac{4}{3} \frac{g(\rho_p - \rho_w)d^4}{C_D \cdot \rho_w}$$

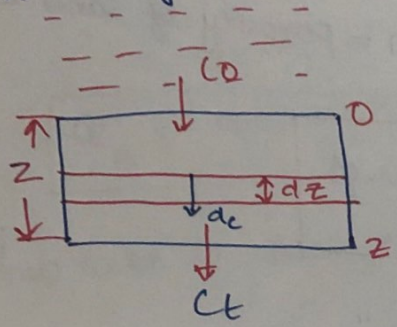
$\rightarrow$  For another flow condition



Iwasaki and Isaku equation:

$$\frac{dc}{dz} \propto c$$

This equation is used to relate concentration of impurities removed, thickness of filter media and efficiency of filter.



$$\frac{dc}{dz} = -\lambda \cdot c$$
$$\int_{c_0}^{c_t} \frac{dc}{c} = \int_0^z -\lambda \cdot dz$$

$\lambda =$  filter constant.

$$\lambda = \frac{1}{z} \ln \frac{100}{100 - \eta} = \frac{1}{z} \ln \frac{c_0}{c_t}$$

$$\eta = \frac{c_0 - c_t}{c_0} \times 100$$

5

Sol

5

v = 3 m/hr

z = 0.6 m

d = 0.5 mm = 0.5 x 10^-3

S = 2.65, phi = 0.8 A = 0.4 ; f = 1 x 10^-6 m^2/sec.

Sol

Re = (3 x 0.5 x 10^-3) / (1 x 10^-6) x 0.8 (m/hr) / (m^2/sec) = 0.328

1 hr = 60 x 60 sec.

f = (150(1-0.8)) / 0.33 + 1.75 = 274.47

Hf = (f \* z \* v^2 \* (1-n)) / (g \* d \* n^3)

Hf = (274.47 \* 0.6 \* (3/3600)^2 \* (1-0.4)) / (9.81 \* 0.5 x 10^-3 \* (0.4)^3) = 0.249 m.

Hf = 21.8 cm

6

d = 0.65 mm = 0.6 x 10^-3

S = 2.66, n = 0.42 ; z = 65 cm ; D = 1.3 x 10^-2 cm^2/sec. = 0.65 m

vB = vs (ne)^4.5

vs = (g(s-1)d^2) / (18 \* nu) = (9.81(2.66-1) \* (0.6 x 10^-3)^2) / (18 \* 1.3 x 10^-2 \* 10^-4 m^2/sec)

ne = 0.613

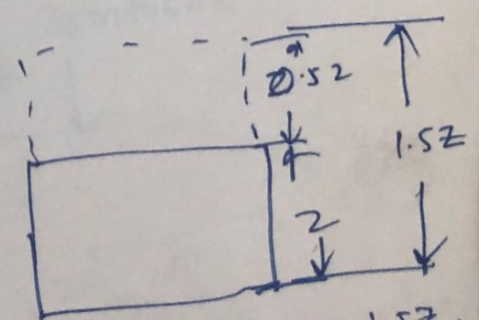
vs = 0.294

vB = 0.294 (0.613)^4.5

vB = 0.032 m/sec

Hb = z(1-n)(s-1) = 0.65(1-0.42)(2.66-1)

Hb = 0.6258



zc = z + 0.5z = 1.5z

zc/z = (1-n) / (1-ne) ne = 0.613

1.5z/z = (1-0.4) / (1-ne)

$$\textcircled{7} \quad z_1 = 0.05 \text{ m}$$

$$\eta_1 = 90\%$$

$$\eta_2 = 99\%$$

$$\lambda = \frac{1}{z_1} \ln \frac{100}{100 - \eta_1} = \frac{1}{z_2} \ln \frac{100}{100 - \eta_2}$$

$$\frac{1}{0.05} \ln \frac{100}{100 - 90} = \frac{1}{z_2} \ln \frac{100}{100 - 99}$$

$$\boxed{z_2 = 0.01 \text{ m}}$$

Pressure filters (Swimming pool) (Gated communities) (Hospitals)  
 [Other than drinking water] (paper pulp industries) (Generating steam)

→ Pressure filters are rapid sand filters where filtration is carried out under a press head of 30 to 70m of water [300 to 700 kN/m<sup>2</sup>].

When large quantities of water required with reasonable quality in short period of time then pressure filters are employed.

They are widely used at:

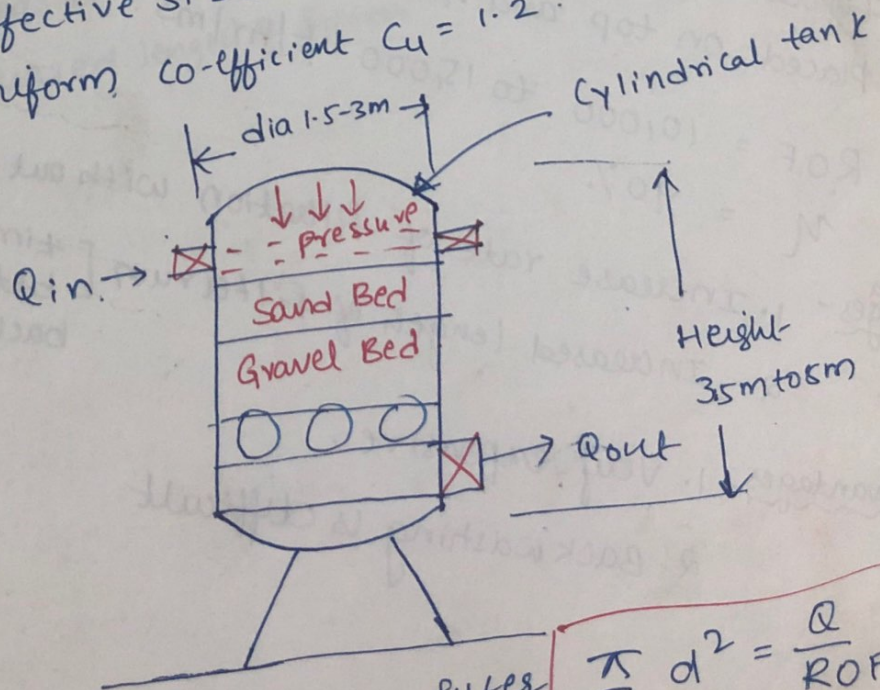
- i) Swimming pools.
- ii) Hospitals.
- iii) Industries.
- iv) private buildings etc..

→ Rate of filtration: 6000 to 15000 lit/hr/m<sup>2</sup>. (2-5 times R.S.F. / 60-150 time S.S.F)

→ Particle removal efficiency  $\eta = 60$  to 70%.

→ Effective size  $D_{10} = 0.5$  to 0.7mm

→ uniformity coefficient  $C_u = 1.2$ .



Surface area of pressure filter

$$\frac{\pi}{4} d^2 = \frac{Q}{ROF}$$

$$d = \frac{4}{\pi} \times \frac{Q}{ROF}$$

## Dual media filters (or) Double Media filters

Dual media filters are rapid sand filters where two filter media employed in single filter.

Normally used filter media are

1. Anthracite coal

2. Silica sand

$$D_{10} = 0.9 \text{ to } 1.1 \text{ mm}$$

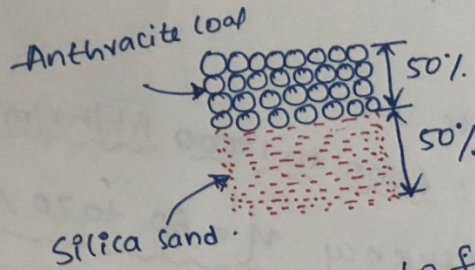
$$S = 1.4 \text{ to } 1.5$$

50%

$$D_{10} = 0.5 \text{ mm}$$

$$S = 2.65$$

50%



→ Filtration is from coarse to fine [∵ coarser anthracite placed on top and fine silica sand placed at bottom]

$$\text{ROF} = 10,000 \text{ to } 15,000 \text{ lit/hr/m}^3$$

$$\eta = 90\%$$

Advantages: 1. Increase rate of filtration without compromising  $\eta$   
2. Increased length of filter run [time interval between backwashing increases]

Dis Advantages: 1. Very expensive.  
2. Backwashing is difficult

## Dual Media filters (or) Double Media filters:-

Dual media filters are rapid sand filters where two filter media employed in single filter.

Normally used filter media are

1. Anthracite coal



$$D_{10} = 0.9 \text{ to } 1.1 \text{ mm}$$

$$S = 1.4 \text{ to } 1.5$$

50%

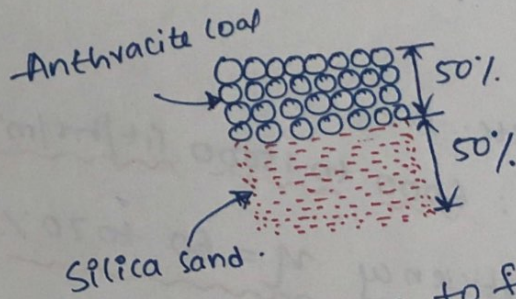
2. Silica sand.



$$D_{10} = 0.5 \text{ mm}$$

$$S = 2.65$$

50%



→ Filtration is from coarse to fine [∵ coarser anthracite placed on top and fine silica sand placed at bottom]

$$\text{ROF} = 10,000 \text{ to } 15,000 \text{ lit/hr/m}^3$$

$$\eta = 90\%$$

Advantages:-

1. Increase rate of filtration without compromising  $\eta$
2. Increased length of filter run [time interval between backwashing increases]

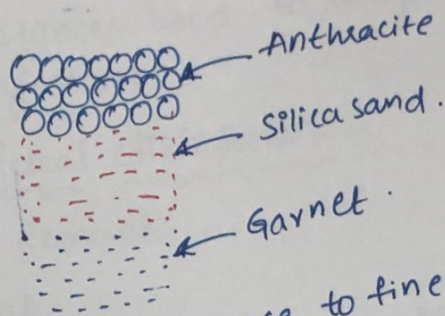
Dis Advantages:-

1. Very expensive.
2. Backwashing is difficult

## Multimedia (or) Mixed up media filters.

→ Multimedia filter is a Rapid Sand filter where 3 filter media packed in a single filter.

1. Anthracite coal →  $D_{10} = 0.9 \text{ to } 1.1 \text{ mm}$  →  $S = 1.4 \text{ to } 1.5$  → 60%
2. Silica sand →  $D_{10} = 0.5 \text{ mm}$  →  $S = 2.65$  → 30%
3. Garnet (Green sand) →  $D_{10} = 0.1 \text{ to } 0.15 \text{ mm}$  →  $S = 4.2 \text{ to } 4.5$  → 10%



Filtration is from coarse to fine.

ROF = 15000 to 20000 lit/hr/m<sup>2</sup>.  $\eta = 90\%$ .

### Advantages:-

- i) Increased ROF
- ii) Increased length of filters.

### Disadvantages

- i) Very Expensive
- ii) Difficult to backwash.

## Disinfection

→ Disinfection is the method of destroying disease causing organisms known as pathogens present in water and render water safe to drink.

Disinfection destroys the existing germs (pathogens) (Microorganisms) and also fight against future possible potential contaminants.

Disinfectants - Substances used to carryout disinfection are known as disinfectants.

IES

### Requisiments of an ideal disinfectant :-

1. Effective & Efficient Removal.
2. Fast rate of removal.
3. Should destroy only organisms and should be safe to human.
4. It should have enough residual power.
5. Should be of such nature that they can be easily detected in water.

### Mechanisms of Disinfection

1. By damaging cell wall, organisms are destroyed.
2. By destroying protoplasm, organisms are destroyed.
3. By alteration of cell wall permeability, organisms are destroyed.
4. By precipitating enzymes, nutrients etc.. organisms are inhibited.



## Methods of disinfection:-

### 1. Physical Methods.

- (a) By heat energy. ex: Boiling
- (b) By light energy. ex: U.V. rays.

### 2. Chemical Methods.

- (a) Excess lime treatment
- (b) Treatment with metal ions.
- (c) Treatment with potassium permanganate.
- (d) Treatment with ozone.
- (e) Treatment with halogen group of chemicals.

Boiling:- Raising the temperature of water above  $80^{\circ}\text{C}$  to destroy organisms by damaging the cell wall.

→ Boiling remove

### Advantages

- 1. Effective and efficient removal
- 2. fast rate of removal.

### Disadvantages

1. NO residual power

3. Expensive method.

~~Process only.~~

This method can't be used in bulk water treatment.

Advised to boil & drink during epidemics.

UV ray treat

→ U.V. rays

have go

in to

Adv destr

→ ① U.V.

rem

②

Dis A

①

→ Th

## UV ray treatment - [U.V = ultra violet]

→ U.V. rays in the wave length ranging from 250 to 260 nm have got very high destructive powers. They penetrate in to cell of microorganisms and attack protoplasm and destroy organisms.

Adv

→ ① U.V. rays have got instant kill, ② effective and efficient removal.

③ NO secondary problems such as taste, odour, toxicity, precipitates etc. in water for any amount of UV rays exposure.

### Dis Adv

① NO residual power.

→ The amount of destruction in water depends on intensity of U.V. rays and their time of exposure given by the following equation.

$$\ln \frac{N_t}{N_0} = -k \cdot I \cdot t$$

$N_t$  = Number of organisms remain in water at time 't'

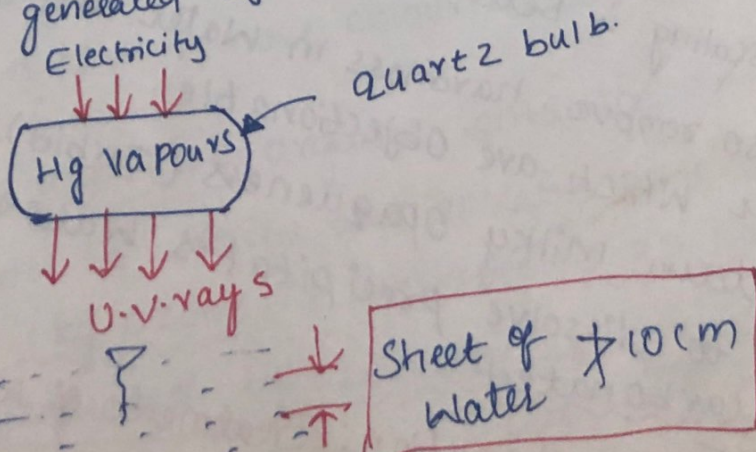
$N_0$  = Initial number of organisms.

$I$  = Intensity of U.V. rays in  $\mu W/cm^2$ .

$t$  = time of exposure of U.V. rays in "sec"

$k$  = rate constant.

→ U.V. ray's are generated by U.V. ray equipment



eg) Find the time of exposure required to reduce organisms from  $10^6$  to 100 by exposing to U.V-rays of intensity  $35 \mu W/cm^2$ . Take  $k = 6 \times 10^3 \text{ cm}^2/\mu W \cdot \text{sec}$

$$\ln\left(\frac{N_t}{N_0}\right) = -k \cdot I \cdot t$$

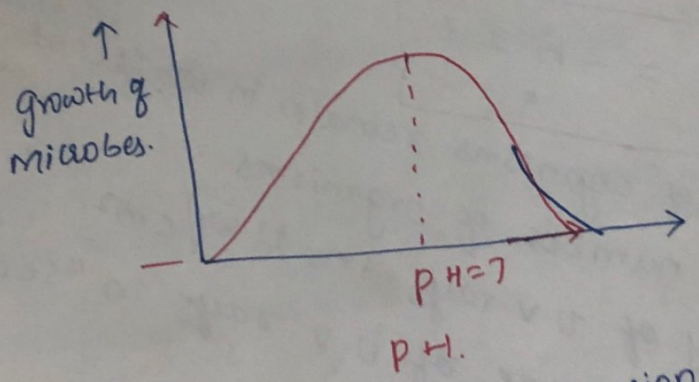
$$\ln\left[\frac{100}{10^6}\right] = -6 \times 10^3 \times 35 \times t$$

$N_t = 100$   
 $N_0 = 10^6$   
 $I = 35$

$$t = 43.85 \text{ seconds}$$

Excess Lime treatment:-

→ By adding excess lime to water, pH of water is increases.  
 When  $\text{pH} > 9.5 \rightarrow 99.9\%$  of removal of organisms occur.



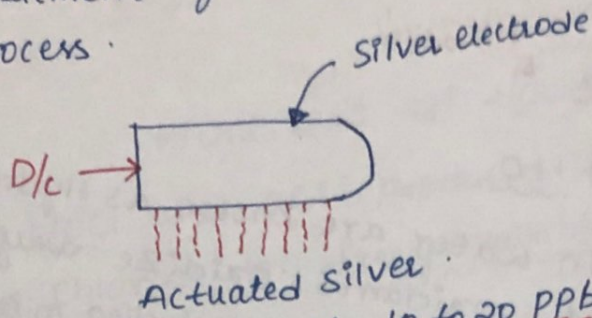
→ If we reduce pH value → Corrosion takes place.  
 → If we increase pH value → Scaling occurs. ✓  
 \* Scaling is better than corrosion.

→ Lime also remove hardness in water and produce precipitates in water which are objectionable.  
 Water attain milky opaqueness (Turbid)  
 → Therefore to dissolve precipitates water must be "re carbonated"

[ Re carbonation: Treatment of water with  $\text{CO}_2$  ]

### Treatment with metal ions.

- Silver and copper have got very high inhibiting power.
- Silver has got more power than copper.
- Treatment of water with silver is known as "electrokatadyne" process.



- A silver dose of 10 to 20 PPB sufficient to destroy organism.
- Very expensive method.
- Not recommended to bulk water treatment.

### Treatment with potassium permanganate (KMnO<sub>4</sub>)

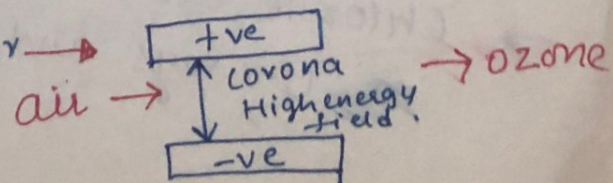
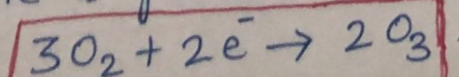
- Potassium permanganate is a powerful oxidant and oxidize anything present in reduced state including microorganisms but it is very slow. Takes 24hr to 48hr time to destroy organisms.
- Rural ~~areas~~ wells are disinfected by this method.

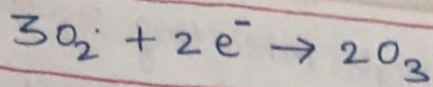
### Treatment with ozone:-

- Disinfection of water with ozone is known as "Ozonization".
- The most happening method of disinfection in the world.
- Ozone destroy organisms instantly and for any amount ozone dose no secondary problems.
- Ozone has got little residual power.
- Ozone can also remove colour, odour and improve taste of water.
- Ozone also oxidize organic contamination of water.

Disadv

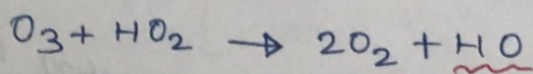
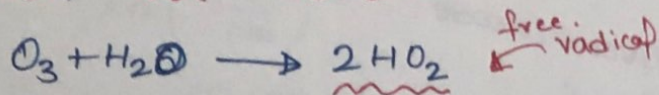
- Ozone cannot be stored and operated just before use.
- To generate 1 kg ozone it consume 0.82 kw-hr power.
- Ozone is generated by ozonator.





Ozone  $\rightarrow$  unstable molecule of oxygen

$\rightarrow$  When Ozone ( $O_3$ ) is added to water it produce hydroxyl free radicals.



$\rightarrow$   $HO_2$  and  $HO$  produced in water are known as Hydroxyl free radicals are powerful oxidants, oxidize any substances presence in reduced state including microbes.

$\rightarrow$  This method is very expensive in India due to power shortage. Yet to use in bulk water treatment.

Treatment with halogen group of Chemicals Substances.

$\rightarrow$  Iodine, Bromine and Chlorine used as disinfectants. But Iodine and Bromine available only in the form of Pellets (or) Tablets.

$\rightarrow$  Because of non availability in bulk quantities not been used.

$\rightarrow$  Chlorine is widely used to disinfect water.

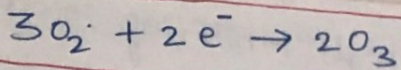
\*\*\*\*

Chlorine :-

$\rightarrow$  Addition of Chlorine (or) it's compounds to disinfect water is known as "Chlorination".

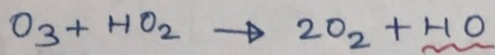
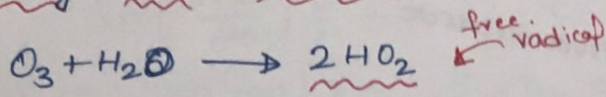
$\rightarrow$  Disinfection with Chlorine is economical. Chlorine is cheap economical compound.

... very high residual power.



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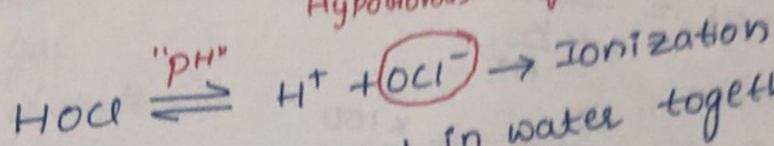
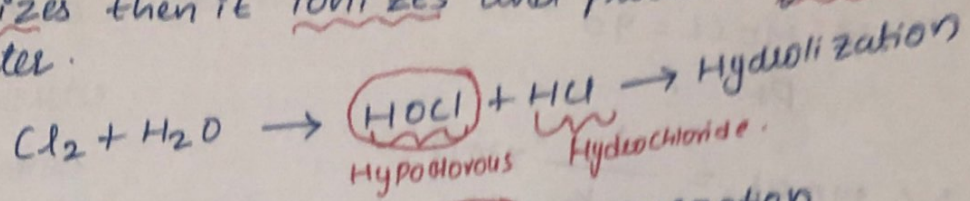
$\rightarrow$  Disinfection with Chlorine is economical. Chlorine is cheap economical compound.

$\rightarrow$  Chlorine has got very high residual power.

$\rightarrow$  ~~It is slower~~

$\rightarrow$  Chlorine takes time to destroy organism, not as fast as U.V. rays and Ozone.

→ When chlorine is added to water, Chlorine first hydrolyzes then it ionizes and produce free chlorine in water.



→ HOCl and OCl<sup>-</sup> produced in water together known as free chlorine (or) freely available chlorine.

→ HOCl and OCl<sup>-</sup> produced, diffuse in to cell of organisms and form chlorotoxic substances which precipitates enzymes, nutrients and destroy organisms.

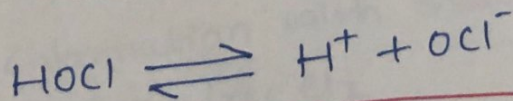
→ HOCl is more powerful than OCl<sup>-</sup>. (Because of charge containing for OCl<sup>-</sup>)

→ But HOCl and OCl<sup>-</sup> produced depend on pH.

$$\begin{aligned} \text{pH} < 7.5 &\rightarrow \text{HOCl} > \text{OCl}^- \\ \text{pH} > 7.5 &\rightarrow \text{OCl}^- > \text{HOCl} \end{aligned}$$

$$\% \text{HOCl} = \frac{\text{HOCl}}{\text{HOCl} + \text{OCl}^-} \times 100$$

$$\% \text{HOCl} = \frac{1}{1 + \frac{\text{OCl}^-}{\text{HOCl}}} \times 100$$



$$\frac{[\text{H}^+][\text{OCl}^-]}{\text{HOCl}} = K$$

$$\frac{\text{OCl}^-}{\text{HOCl}} = \frac{K}{\text{H}^+}$$

$$\% \text{HOCl} = \frac{1}{1 + \frac{K}{\text{H}^+}} \times 100$$

$$\begin{array}{l} \text{OCl}^- \propto \frac{1}{\text{H}^+} \\ \text{HOCl} \propto \text{H}^+ \end{array} \quad \left| \quad \begin{array}{l} \text{H}^+ \propto \frac{1}{\text{pH}} \end{array} \right.$$

9.  $K_1 = 2.7 \times 10^{-8} \text{ mol/lit}$

% HOCl = 90

pH = ?

$$\% \text{ HOCl} = \frac{1}{1 + \frac{K_1}{H^+}} \times 100$$

$$90 = \frac{1}{1 + \frac{2.7 \times 10^{-8}}{H^+}} \times 100$$

$$H^+ = 2.43 \times 10^{-7} \text{ mol/lit}$$

$$\text{pH} = \log_{10} \frac{1}{H^+} = \log_{10} \frac{1}{2.43 \times 10^{-7}} = 6.6$$

12. Fraction HOCl = ?  
pH = 7  $\rightarrow H^+ = 10^{-7} \text{ mol/lit}$

$K_1 = 2.5 \times 10^{-8} \text{ mol/lit}$

$$\text{Fraction HOCl} = \frac{1}{1 + \frac{K_1}{H^+}} = \frac{1}{1 + \frac{2.5 \times 10^{-8}}{10^{-7}}}$$

$$= \frac{1}{1 + 0.25} = \underline{\underline{0.8}}$$



## Forms of Chlorine :-

→ Chlorine is added to water in any one of the following forms.

1. Hypochlorites
2. Chloramines.
3. Chlorine gas.
4. Chlorine dioxide

Hypochlorites :- Addition of Chlorine to water in the form of hypochlorites is known as "hypochlorination".

These are two types of Hypochlorites.

1. Calcium hypochlorite.
2. Sodium hypochlorite.

Calcium Hypochlorite :- [Bleaching Powder B.P.]

→ B.P contains 30 to 35% of Chlorine.

$$\text{Cl}_2 \text{ dose} = \text{B.P dose} \times \% \text{Cl}_2 \text{ in B.P.}$$

$$\text{B.P dose} = \frac{\text{Cl}_2 \text{ dose}}{\% \text{Cl}_2 \text{ in B.P.}}$$

Sodium Hypochlorite :-

→ Contains less amount of Chlorine (10% to 15% of Cl<sub>2</sub>)  
Therefore, it is not used.

Adv -

- i) Chlorination with Bleaching powder is very economical
- ii) Produce free Cl<sub>2</sub>.

Dis Adv.

- i) It does not dissolve quickly in water.
- ii) lose strength when exposed to air (or) light.
- iii) Cause odour & taste problems in water.
- iv) It also cause toxicity.

02) Chlorine dosage = 0.2 ppm.  
 % Chlorine in B.P = 30%

Population = 20,000  
 demand = 150 lit.

$$\text{B.P dosage} = \frac{\text{Cl}_2 \text{ dosage}}{\% \text{ Chlorine in BP}}$$

Total ~~BP~~

$$\text{Q} \Rightarrow \frac{20,000 \times 150}{100} \Rightarrow \frac{3 \times 10^6 \text{ L/d}}{100} \Rightarrow 3 \text{ MLD.}$$

$$\text{Chlorine dosage} \Rightarrow 0.2 \times 3 \Rightarrow 0.6 \text{ kg.}$$

$$\text{BP dosage} = \frac{0.6}{0.3} = 2 \text{ kg/day.}$$

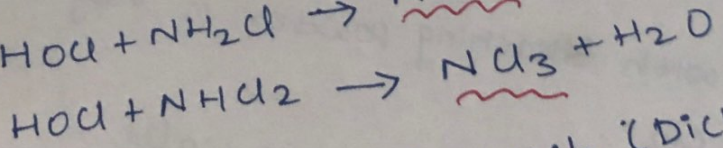
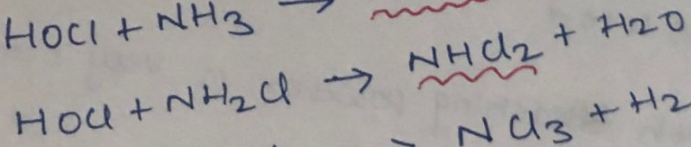
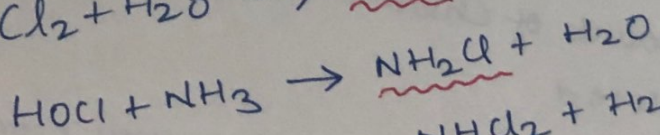
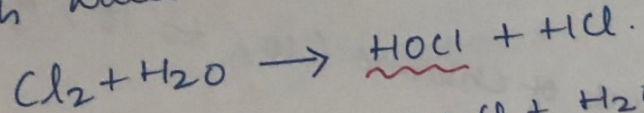
13)  $Q = 50 \times 10,000 \text{ l/d}$   
 $= 0.5 \text{ MLD.}$

$$\text{Cl}_2 \text{ dose} = 0.5 \times 2 = 1 \text{ kg}$$

$$\text{B.P} = \frac{1}{0.2} = 5 \text{ kg/day.}$$

Chloramines :-

→ Chlorine react with ammonia and produce chloramines with water.



→  $\text{NH}_2\text{Cl}$  (Monochloramine),  $\text{NHCl}_2$  (Dichloramine) are powerful than  $\text{NCl}_3$  (Trichloramines) but formation depend on pH

- $\text{pH} > 8 \rightarrow$  only  $\text{NH}_2\text{Cl}$  form
- $\text{pH} = 5 \text{ to } 8 \rightarrow$  both  $\text{NH}_2\text{Cl}$  &  $\text{NHCl}_2$  form.
- $\text{pH} = 4.4 \text{ to } 5 \rightarrow$  only  $\text{NHCl}_2$  form
- $\text{pH} < 4.4 \rightarrow$  only  $\text{NCl}_3$  form.

Adv -

1. Persist
2. Quick
3. Does
4. For

Dis adv

→

Note -

→

### Adv.:

1. Persist very long in water.
2. Quickly dissolve in water.
3. Does not lose power when exposed to air (or) light.
4. For any dose of chloramines no secondary problems (No odour, No taste, No toxicity etc.,)

### Disadv.:

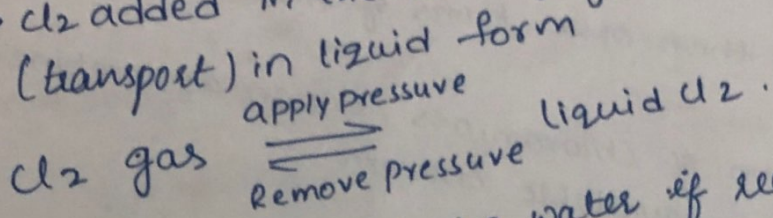
→ It is little slower than other forms of chlorine.

### Note:

→ Chlorine in the form of chloramines known as combined chlorine (or) Combinedly available chlorine.

## Chlorine gas :- ( $\text{Cl}_2$ gas) :-

- Amber coloured pungent smell suffocating gas  $2\frac{1}{2}$  times heavier than air quickly dissolve and produce free chlorine in water. Most sought after (preferred) form of chlorine at this point of time.
- $\text{Cl}_2$  added in the form of gas but storage and shipping (transport) in liquid form



- Free  $\text{Cl}_2$  present in water if react with organic substance produce THM (Trihalo methanes) such as chloroform, Bromoform etc. which are carcinogenic & cause cancer.
- Therefore to overcome this adjust chlorine dose in such a way that it does not produce free chlorine ( $\text{Cl}_2$ ) residual  $> 0.2 \text{ mg/l}$ .
- Free  $\text{Cl}_2$  residual in drinking water =  $0.1$  to  $0.2 \text{ mg/l}$ .
- Free  $\text{Cl}_2$  residual  $< 0.1 \text{ mg/l}$  → No future protection
- Free  $\text{Cl}_2$  residual  $> 0.2 \text{ mg/l}$  → THM risk.

## Chlorine dioxide :- Instant removal of organisms

- Independent of pH.
- No THM risk for any dose.
- No secondary problems (colour, taste etc) in water.
- It is unstable therefore generated just before use & very expensive.

## Chlorine demand of water:-

→ Chlorine first react with Iron ( $Fe^{2+}$ ) and Manganese ( $Mn^{2+}$ ) present in water then it react with ammonia in water and finally react with micro organisms and destroying. In doing so some amount of  $Cl_2$  consumed.

→ Total  $Cl_2$  consumed in reacting with above is known Chlorine demand of water.

After meeting  $Cl_2$  demand of any excess  $Cl_2$  remain that appear as residual  $Cl_2$ .

$$\text{Chlorine demand} = \text{Chlorine dose} - \text{Residual } Cl_2$$

Q) 600 kg of bleaching powder consumed per month to chlorinate 10 MLD of water we have a  $Cl_2$  residual of 0.2 ppm find  $Cl_2$  demand of water. If the bleaching powder contains 35% of  $Cl_2$ .

Sol - B.P = 600 kg per month =  $\frac{600}{30} = 20 \text{ kg/day}$

Q = 10 MLD

$Cl_2$  demand = ?

%  $Cl_2$  in B.P = 35%

$Cl_2$  residual = 0.2 ppm

Total B.P = Q \* dose of B.P

20 kg/day = 10 \* dose of B.P

dose of B.P =  $\frac{20}{10} = 2 \text{ mg/l}$

$Cl_2$  dose =  $2 * \frac{35}{100} = 0.7 \text{ mg/l}$

$Cl_2$  demand =  $Cl_2$  dose - Residual  $Cl_2$   
=  $0.7 - 0.2 = 0.5 \text{ mg/l}$

Q) Q = 20,000 m<sup>3</sup>/day =  $20,000 \times 10^3 \times \frac{1}{10^6} \text{ MLD} = 20 \text{ MLD}$

Total  $Cl_2$  usage = 8 kg/day; Residual  $Cl_2$  = 0.15 mg/l

$Cl_2$  dosage = ?;  $Cl_2$  demand = ?

Total  $Cl_2$  usage = Q \* dose of  $Cl_2$ : 8 (kg/day)  
MLD (mg/l)

$20 * \text{dose of } Cl_2 = 8 \text{ (kg/day)}$

dose of  $Cl_2 = \frac{8}{20} \text{ mg/l} = 0.4 \text{ mg/l}$

$Cl_2$  demand =  $Cl_2$  dose - Residual =  $0.4 - 0.15 = 0.25 \text{ mg/l}$

Kinetics of disinfection [Chlorination] :-

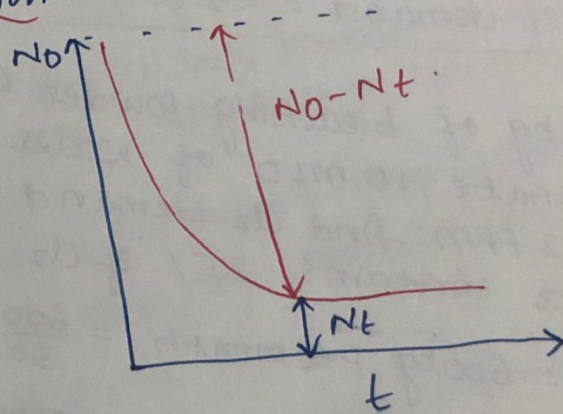
Percentage removal of } "  $\eta$  " =  $\frac{N_0 - N_t}{N_0} \times 100$   
organisms

$N_0$  = Initial number of organisms .

$N_t$  = No. of organisms remained after time "t".

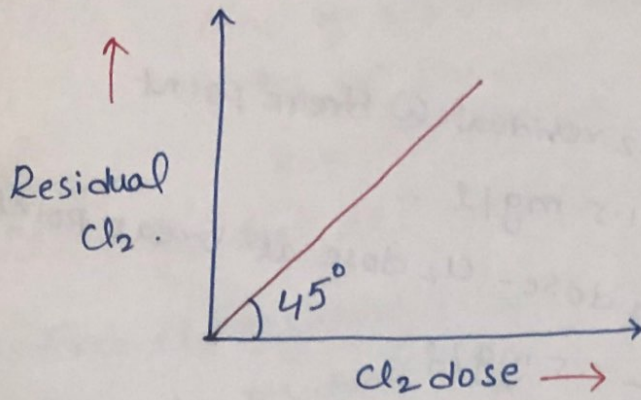
$\log(\text{Removal}) = \log_{10}(N_0) - \log_{10}(N_t)$ .

Chicks law for disinfection .



Break point chlorination:- Free from ammonia.

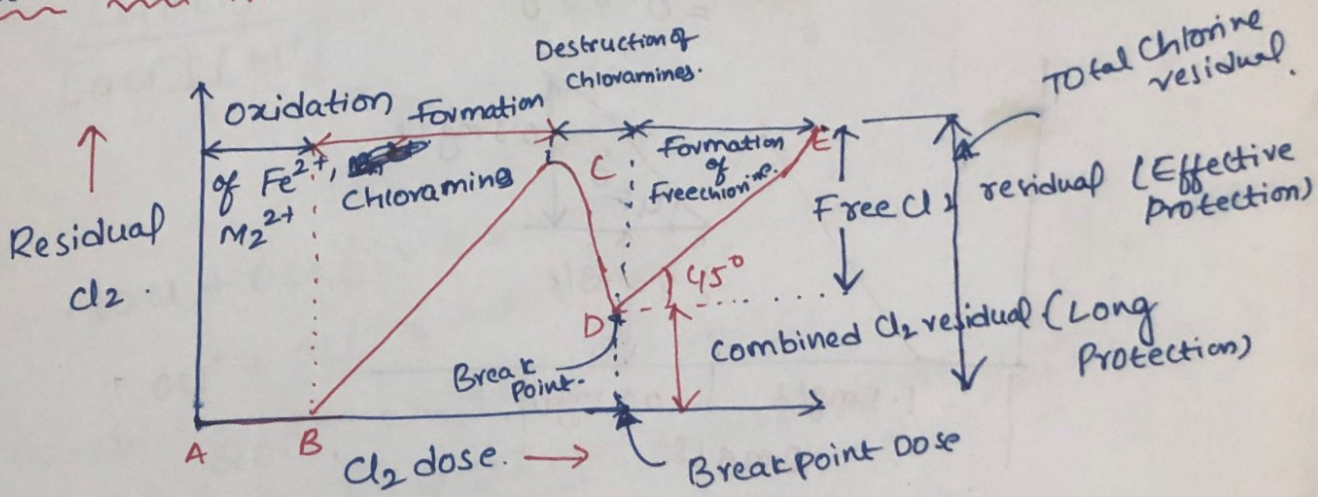
Water free from  $Cl_2$  demand.



$$Cl_2 \text{ demand} = Cl_2 \text{ dose} - \text{Residual Chlorine.}$$

$$0 = Cl_2 \text{ dose} - \text{Residual chlorine.}$$

Water with  $Cl_2$  demand.



→ Dose should be added after Break Point.

$$Cl_2 \text{ demand} = Cl_2 \text{ dose @ break point.}$$

$$\text{Combined } Cl_2 \text{ residual} = Cl_2 \text{ residual at break point.}$$

$$\text{Free } Cl_2 \text{ residual} = Cl_2 \text{ dose} - Cl_2 \text{ dose @ break point.}$$

$$\text{Total } Cl_2 \text{ residual} = \text{combined } Cl_2 \text{ residual} + \text{Free } Cl_2 \text{ residual.}$$